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EMILIE KOCH

Programming Web Services with Perl Lulu.com

When you need quick answers for developing or debugging Java programs, this pocket guide provides a handy reference to standard features of the Java programming language and its platform. You'll find helpful programming examples, tables, figures, and lists, as well as Java 8 features such as Lambda Expressions and the Date and Time API. It's an ideal companion, whether you're in the office, in the lab, or on the road. This book also provides material to help you prepare for the Oracle Certified Associate Java Programmer exam. Quickly find Java language details, such as naming conventions, types, statements and blocks, and object-oriented programming. Get details on the Java SE platform, including development basics, memory management, concurrency, and generics. Browse through information on basic input/output, NIO 2.0, the Java collections framework, and the Java Scripting API. Get supplemental references to fluent APIs, third-party tools, and basics of the Unified Modeling Language (UML).

Windows PowerShell Pocket Reference "O'Reilly Media, Inc."

After years of using spacer GIFs, layers of nested tables, and other improvised solutions for building your web sites, getting used to the more stringent "standards-compliant" design that is de rigueur among professionals today can be intimidating. With standards-driven design, keeping style separate from content is not just a possibility but a reality. You no longer use HTML and XHTML as design tools, but strictly as ways to define the meaning and structure of web content. And Cascading Style Sheets (CSS) are no longer just something interesting to tinker with, but a reliable method for handling all matters of presentation, from fonts and colors to page layout. When you follow the standards, both the site's design and underlying code are much cleaner. But how do you keep all those HTML and XHTML tags and CSS values straight? Jennifer Niederst-Robbins, the author of our definitive guide on standards-compliant design, *Web Design in a Nutshell*, offers you the perfect little guide when you need answers immediately: *HTML and XHTML Pocket Reference*. This revised and updated new edition takes the top 20% of vital reference information from her *Nutshell* book, augments it judiciously, cross-references everything, and organizes it according to the most common needs of web developers. The result is a handy book

that offers the bare essentials on web standards in a small, concise format that you can use carry anywhere for quick reference. This guide will literally fit into your back pocket. Inside *HTML and XHTML Pocket Reference*, you'll find instantly accessible alphabetical listings of every element and attribute in the HTML 4.01 and XHTML 1.0 Recommendations. This is an indispensable reference for any serious web designer, author, or programmer who needs a fast on-the-job resource when working with established web standards.

Microtimes John Wiley & Sons

This book is the only one on the market focusing on using Servlets and JSP in tandem to create high-quality e-commerce-capable interactive Web sites. The examples allow readers to develop practical corporate Java enterprise applications.

Java 8 Pocket Guide "O'Reilly Media, Inc."

"Practical solutions for rapid Web services development"--Cover.

The Buildmeister's Guide "O'Reilly Media, Inc."

The XML Pocket Reference, 2nd Edition, is both a handy introduction to XML terminology and syntax, and a quick reference to XML instructions, attributes, entities, and datatypes. The new

edition introduces information on XSLT (Extensible Stylesheet Language Transformations) and Xpath.

Java Pocket Guide O'Reilly Media

Advanced Java Game Programming teaches you how to create desktop and Internet computer games using the latest Java programming language techniques. Whereas other Java game programming books focus on introductory Java material, this book covers game programming for experienced Java developers. David Wallace Croft, founder of the Game Developers Java Users Group (GameJUG), has assembled an open-source reusable game library—a Swing animation engine that allows developers to use these techniques and put out new games very rapidly. The open-source game library also includes a reusable game deployment framework and a multiplayer networking library with HTTP firewall tunneling capability for applets. All of the code is open source, including the example games. The animation has been scrupulously tested and optimized in the Swing environment, and Croft clearly explains how the code works in great detail. The graphics and audio libraries used in the examples are public domain and may also be used royalty-free for creating new games.

Ruby Pocket Reference Apress

How to design and implement the right software build and release process for your environment. The Buildmeister's Guide researches and documents the build process in detail. It's aim is to increase awareness of the build process and to raise the level and quality of discussion that occurs around it. The book looks at how the build process affects and is affected by different software development languages and methods, and what intrinsic value a "well defined" build process can bring to an organization. It defines the set of skills and capabilities that implementers of the build process should possess, and also a framework for a generic best practice build process with tips and guidelines on how to implement it. Whether you are a software developer, manager or integrator, this book will help you understand the importance of the build process to your organization and what role you will need to play in it.

Advanced Java Game Programming Microsoft Press

A comprehensive explanation of CGI for people who hold on to the dream of providing their own information servers on the Web. This edition has been completely rewritten to use the current techniques available in Version 5 of Perl and two popular Perl modules, CGI.pm and CGI_lite, plus discussions of speed-up techniques such as FastCGI and mod_perl.

Microsoft Office XP Exam Reference Pocket Guide "O'Reilly Media, Inc."

Any time you need quick answers for developing or debugging Java programs, this pocket guide is the ideal reference to standard features of the Java programming language and its platform. You'll find helpful programming examples, tables, figures, and lists fast—including Java 9 features such as modular source code and the new JShell interactive command-line REPL. It's a handy companion, whether you're in the office, in the lab, or on the road. This book also provides material to help you prepare for the Oracle Certified Associate Java Programmer exam. Quickly find Java language details, such as naming conventions, types, statements and blocks, and object-oriented programming Get details on the Java SE platform, including development basics, memory management, concurrency, and generics Use new features in Java 9, including modular source code and JShell Browse through information on basic input/output, NIO 2.0, the Java collections framework, and the Java Scripting API Get supplemental references to fluent APIs, third-party tools, and basics of the Unified Modeling Language (UML)

PowerShell Pocket Reference "O'Reilly Media, Inc."

XML, the Extensible Markup Language, is everywhere: the syntax of choice for newly designed document formats across almost all computer applications. Now used daily by developers, XML is living up to its reputation as one of the most important developments in document interchange in the history of computing. A perennial bestseller, the handy XML Pocket Reference from O'Reilly has been revised once again to give you quick access to the latest goods. In addition to its comprehensive look at XML, this third edition has been updated with new material on Namespaces and XML Schema—considered among the most important elements in current XML use—along with RELAX NG and Schematron, additional powerful tools for describing XML document structures. Like other titles in O'Reilly's Pocket Reference series, the XML Pocket Reference, 3rd Edition features a well-organized format that gets right to the point. As a result, it's already won over the allegiance of developers everywhere. If you need XML answers quick and on the fly, this compact book is most definitely the book for you.

XSLT 1.0 Pocket Reference "O'Reilly Media, Inc."

Providing key information on how to work with research data, Introduction to Data Technologies presents ideas and techniques for performing critical, behind-the-scenes tasks that take up so much time and effort yet typically receive little attention in formal education. With a focus on computational tools, the book shows readers how to improve their

HTML5 Pocket Reference "O'Reilly Media, Inc."

Introduces the basic rules of XML syntax for document markup, the details of document type definition (DTD) creation, and the APIs used to read and write XML documents in a variety of programming languages. A series of quick-reference chapters lists syntax rules for XPath, XSLT, SAX, and DOM. c. Book News Inc.

Programming Web Services with SOAP IGI Global

Although Ruby is an easy language to learn, in the heat of action you may find that you can't remember the correct syntax for a conditional or the name of a method. This handy pocket reference offers brief yet clear explanations of Ruby's core components, from operators to reserved words to data structures to method syntax, highlighting those key features that you'll likely use every day when coding Ruby. Whether you've come to Ruby because of the Rails web development framework --Ruby's killer app -- or simply because it's a relatively clean, powerful and expressive language that's useful for a lot of applications, the Ruby Pocket Reference is organized to help you find what you need quickly. This book not only will get you up to speed on how Ruby works, it provides you with a handy reference you can use anywhere, anytime. In this book, you find essential information on: Reserved words, operators, comments, numbers, variables, ranges, and symbols Predefined variables and global constants Conditional statements, method use, classes, and modules (mixins) Lists of methods from the Object, String, Array, and Hash classes and the Kernel module sprintf and time formatting directories Interactive Ruby (irb) and the Ruby debugger Ruby documentation You also get information on the RubyGems package utility and Rake, a build tool similar to make.. If you're using Ruby daily and just want the facts-fast-Ruby Pocket Reference is your book.

Java Developer's Guide to Servlets and JSP O'Reilly Media

Rails 2.0 brings the acclaimed Rails framework to a new level of stability and power. At the same time, however, the number of moving parts remains impressive. The Rails Pocket Reference gives developers an alternative to aspirin and hunting for current references online. The Rails Pocket Reference covers all of the most frequently used methods and structures supported by Rails 2.0, and also explains key concepts needed to work through the most tangled corners of Rails.

BEEP "O'Reilly Media, Inc."

The web services architecture provides a new way to think about and implement application-to-application integration and interoperability that makes the development platform irrelevant. Two applications, regardless of operating system, programming language, or any other technical implementation detail, communicate using XML messages over open Internet protocols such as HTTP or SMTP. The Simple Open Access Protocol (SOAP) is a specification that details how to encode that information and has become the messaging protocol of choice for Web services. Programming Web Services with SOAP is a detailed guide to using SOAP and other leading web services standards--WSDL (Web Service Description Language), and UDDI (Universal Description, Discovery, and Integration protocol). You'll learn the concepts of the web services architecture and get practical advice on building and deploying web services in the enterprise. This authoritative book decodes the standards, explaining the concepts and implementation in a clear, concise style. You'll also learn about the major toolkits for building and deploying web services. Examples in Java, Perl, C#, and Visual Basic illustrate the principles. Significant applications developed using Java and Perl on the Apache Tomcat web platform address real issues such as security, debugging, and interoperability. Covered topic areas include: The Web Services Architecture SOAP envelopes, headers, and encodings WSDL and UDDI Writing web services with Apache SOAP and Java Writing web services with Perl's SOAP::Lite Peer-to-peer (P2P) web services Enterprise issues such as authentication, security, and identity Up-and-coming standards projects for web services Programming Web Services with SOAP provides you with all the information on the standards, protocols, and toolkits you'll need to integrate information services with SOAP. You'll find a solid core of information that will help you develop individual Web services or discover new ways to integrate core business processes across an enterprise.

Understanding WAP "O'Reilly Media, Inc."

Need help finding the right HTML5 element or attribute for your web page or application? HTML5 Pocket Reference is the classic reference that web designers and developers have been keeping

close at hand for more than thirteen years. This fifth edition has been updated to reflect the current state of HTML5, including the HTML5 Candidate Recommendation, the emerging HTML5.1 Working Draft, and the living WHATWG standard. Features include: An alphabetical listing of every element and attribute in HTML5, HTML5.1, and the WHATWG living standard Descriptions, markup examples, content categories, content models, and start- and end-tag requirements for every element At-a-glance notes indicating the differences between the HTML5 specifications and HTML 4.01 Useful charts of special characters An overview of HTML5 APIs If you're an experienced web designer or developer who needs a quick resource for working with established web standards, this handy book is indispensable.

XML Pocket Reference "O'Reilly Media, Inc."

Portable and precise, this pocket-sized guide delivers immediate answers for the day-to-day administration of Web servers running Microsoft Internet Information Services (IIS) 6.0. Zero in on core IIS support procedures and everyday tasks using quick-reference tables, step-by-step instructions, and lists. You get the focused, streamlined information you need to solve problems and get the job done—whether you're at your desk or in the field! Get fast facts to: Install Web and application server components Learn core techniques for managing IIS Configure Web sites, servers, and virtual directories Customize Web content, including error messages and redirection Manage Web applications, application pools, and Microsoft ASP.NET Configure SMTP, POP3, and advanced messaging options Implement security features—permissions, certificates, SSL Monitor and optimize IIS performance Manage IIS backups and metabase configurations

Programming Web Services with XML-RPC "O'Reilly Media, Inc."

XSLT is an essential tool for converting XML into other kinds of documents: HTML, PDF file, and many others. It's a critical technology for XML-based platforms such as Microsoft .NET, Sun Microsystems' Sun One, as well as for most web browsers and authoring tools. As useful as XSLT is, however, most people have a difficult time getting used to its peculiar characteristics. The ability to use advanced techniques depends on a clear and exact understanding of how XSLT templates work and interact. The XSLT 1.0 Pocket Reference from O'Reilly wants to make sure you achieve that level of understanding. With its concise approach, this handy pocket guide quickly gets you up to speed on XSLT 1.0 so you can convert XML like a seasoned pro. In addition to covering the basics of stylesheet structure, it also explains how to: use template rules create a result tree apply conditional processing transform multiple source documents employ number formatting Thanks to their convenient, quick-reference format, O'Reilly's Pocket References spare you from having to hunt through larger books for answers. They deliver just what you need to get the job done in a timely fashion. And the XSLT 1.0 Pocket Reference is no different—it's the ideal companion to have at your desk when you need an answer fast.

Internet-Enabled Handheld Devices, Computing, and Programming: Mobile Commerce and Personal Data Applications "O'Reilly Media, Inc."

Have you ever needed to share processing between two or more computers running programs written in different languages on different operating systems? Or have you ever wanted to publish information on the Web so that programs other than browsers could work with it? XML-RPC, a system for remote procedure calls built on XML and the ubiquitous HTTP protocol, is the solution you've been looking for. Programming Web Services with XML-RPC introduces the simple but powerful capabilities of XML-RPC, which lets you connect programs running on different computers with a minimum of fuss, by wrapping procedure calls in XML and establishing simple pathways for calling functions. With XML-RPC, Java programs can talk to Perl scripts, which can talk to Python programs, ASP applications, and so on. You can provide access to procedure calls without having to worry about the system on the other end, so it's easy to create services that are available on the Web. XML-RPC isn't the only solution for web services; the Simple Object Access Protocol (SOAP) is another much-hyped protocol for implementing web services. While XML-RPC provides fewer capabilities than SOAP, it also has far fewer interoperability problems and its capabilities and limitations are much better understood. XML-RPC is also stable, with over 30 implementations on a wide variety of platforms, so you can start doing real work with it immediately. Programming Web Services with XML-RPC covers the details of five XML-RPC implementations, so you can get started developing distributed applications in Java, Perl, Python, ASP, or PHP. The chapters on these implementations contain code examples that you can use as the basis for your own work. This book also provides in-depth coverage of the XML-RPC specification, which is helpful for low-level debugging of XML-RPC clients and servers. And if you want to build your own XML-RPC implementation for another environment, the detailed explanations in this book will serve as a

foundation for that work.

XML Pocket Reference "O'Reilly Media, Inc."

Learn all the basics of how the Wireless Application Protocol is able to deliver Internet-based services to all types of mobile devices with this comprehensive new resource. It examines every

aspect of WAP, helping you with hands-on development of WAP applications, an area critical to the success of WAP in the consumer marketplace. You learn the technical details behind this new protocol and the critical business issues related to its implementation. What's more, it delivers an

in-depth review of the technical specifications and security issues associated with WAP. Unlike other books on the subject, this handy reference is more than just an explanation of the standards. You get useful information on how WAP is impacting existing business models and value chains of telcos, and information and service providers.

Best Sellers - Books :

- [To Kill A Mockingbird By Harper Lee](#)
- [Fourth Wing \(the Empyrean, 1\) By Rebecca Yarros](#)
- [Icebreaker: A Novel \(the Maple Hills Series\)](#)
- [Twisted Hate \(twisted, 3\) By Ana Huang](#)
- [Kindergarten, Here I Come!](#)
- [The Courage To Be Free: Florida's Blueprint For America's Revival](#)
- [Atomic Habits: An Easy & Proven Way To Build Good Habits & Break Bad Ones By James Clear](#)
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- [Oh, The Places You'll Go!](#)