
Serial Adder Subtractor Using Shift Register

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Introduction to Logic Design
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Digital Design of Signal Processing Systems
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FPGA Implementations of Neural Networks

NASA SP.
SWITCHING THEORY AND LOGIC DESIGN
Foundation of Digital Electronics and Logic Design
SWITCHING THEORY AND LOGIC DESIGN, Third Edition
Computer Design
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1st IASTED International Symposium on Signal Processing and Its Applications
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Digital Logic Circuits

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Official Gazette of the United States Patent Office Sree kamalamani Publications

Verilog Hardware Description Language (HDL) is the state-of-the-art method for designing digital and computer systems. Ideally suited to describe both combinational and clocked sequential arithmetic circuits, Verilog facilitates a clear relationship between the language syntax and the physical hardware. It provides a very easy-to-learn and practical means to model a digital system at many levels of abstraction. Computer Arithmetic and Verilog HDL Fundamentals details the steps needed to master computer

arithmetic for fixed-point, decimal, and floating-point number representations for all primary operations. Silvaco International's SILOS, the Verilog simulator used in these pages, is simple to understand, yet powerful enough for any application. It encourages users to quickly prototype and de-bug any logic function and enables single-stepping through the Verilog source code. It also presents drag-and-drop abilities. Introducing the three main modeling methods—dataflow, behavioral, and structural—this self-contained tutorial— Covers the number systems of different radices, such as octal, decimal, hexadecimal, and binary-coded variations Reviews logic design fundamentals, including Boolean algebra and minimization techniques for switching functions Presents basic methods for fixed-point addition, subtraction, multiplication, and division, including the

use of decimals in all four operations Addresses floating-point addition and subtraction with several numerical examples and flowcharts that graphically illustrate steps required for true addition and subtraction for floating-point operands Demonstrates floating-point division, including the generation of a zero-biased exponent Designed for electrical and computer engineers and computer scientists, this book leaves nothing unfinished, carrying design examples through to completion. The goal is practical proficiency. To this end, each chapter includes problems of varying complexity to be designed by the reader.

Error-correcting Codes Springer Science & Business Media

DIGITAL LOGIC

Wescon/79 Conference Record Academic Press

The book covers various aspects of VHDL programming and FPGA interfacing with examples and sample codes giving an overview of VLSI technology, digital circuits design with VHDL, programming, components, functions and procedures, and arithmetic designs followed by coverage of the core of external I/O programming, algorithmic state machine based system design, and real-world interfacing examples. • Focus on real-world applications and peripherals interfacing for different applications like data acquisition, control, communication, display, computing, instrumentation, digital signal processing and top module design • Aims to be a quick reference guide to design digital architecture in the FPGA and develop system with RTC, data transmission protocols

Introduction to Logic Design CRC Press

The recent evolution of digital technology has resulted in the design of digital processors with increasingly complex

capabilities. The implementation of hardware/software co-design methodologies provides new opportunities for the development of low power, high speed DSPs and processor networks. Dedicated digital processors are digital processors with an application specific computational task. Dedicated Digital Processors presents an integrated and accessible approach to digital processor design principles, processes, and implementations based upon the author's considerable experience in teaching digital systems design and digital signal processing. Emphasis is placed on presentation of hardware/software co-design methods, with examples and illustrations provided throughout the text. System-on-a-chip and embedded systems are described and examples of high speed real-time processing are given. Coverage of standard and emerging DSP architectures enable the reader to make an informed selection when undertaking their own designs. Presents readers with the elementary building blocks for the design of digital hardware systems and processor networks Provides a unique evaluation of standard DSP architectures whilst providing up-to-date information on the latest architectures, including the TI 55x and TigerSharc chip families and the Virtex FPGA (field-programmable gate array) Introduces the concepts and methodologies for describing and designing hardware VHDL is presented and used to illustrate the design of a simple processor A practical overview of hardware/software codesign with design techniques and considerations illustrated with examples of real-world designs Fundamental reading for graduate and senior undergraduate students of computer and electronic engineering, and Practicing engineers developing DSP applications.

Digital Design CRC Press

Primarily intended for undergraduate engineering students of Electronics and Communication, Electronics and Electrical, Electronics and Instrumentation, Computer Science and Information Technology, this book will also be useful for the students of BCA, B.Sc. (Electronics and CS), M.Sc. (Electronics and CS) and MCA. Digital Design is a student-friendly textbook for learning digital electronic fundamentals and digital circuit design. It is suitable for both traditional design of digital circuits and HDL based digital design. This well organised text gives a comprehensive view of Boolean logic, logic gates and combinational circuits, synchronous and asynchronous circuits, memory devices, semiconductor devices and PLDs, and HDL, VHDL and Verilog programming. Numerous solved examples are given right after conceptual discussion to provide better comprehension of the subject matter. VHDL programs along with simulation results are given for better understanding of VHDL programming. Key features Well labelled illustrations provide practical understanding of the concepts. GATE level MCQs with answers (along with detailed explanation wherever required) at the end of each chapter help students to prepare for competitive examinations. Short questions with answers and appropriate number of review questions at the end of each chapter are useful for the students to prepare for university exams and competitive exams. Separate chapters on VHDL and Verilog programming along with simulated results are included to enhance the programming skills of HDL.

Digital Logic PHI Learning Pvt. Ltd.

Test Prep for Digital Electronics—GATE, PSUS AND ES

Examination

Digital Electronics PHI Learning Pvt. Ltd.

This comprehensive text on switching theory and logic design is designed for the undergraduate students of electronics and communication engineering, electrical and electronics engineering, electronics and instrumentation engineering, telecommunication engineering, computer science and engineering, and information technology. It will also be useful to AMIE, IETE and diploma students. Written in a student-friendly style, this book, now in its Second Edition, provides an in-depth knowledge of switching theory and the design techniques of digital circuits. Striking a balance between theory and practice, it covers topics ranging from number systems, binary codes, logic gates and Boolean algebra to minimization using K-maps and tabular method, design of combinational logic circuits, synchronous and asynchronous sequential circuits, and algorithmic state machines. The book discusses threshold gates and programmable logic devices (PLDs). In addition, it elaborates on flip-flops and shift registers. Each chapter includes several fully worked-out examples so that the students get a thorough grounding in related design concepts. Short questions with answers, review questions, fill in the blanks, multiple choice questions and problems are provided at the end of each chapter. These help the students test their level of understanding of the subject and prepare for examinations confidently. **NEW TO THIS EDITION** • VHDL programs at the end of each chapter • Complete answers with figures • Several new problems with answers
Digital Circuit Logic and Design Through Experimentation John Wiley & Sons

This book is extensively designed for the third semester ECE students as per Anna university syllabus R-2013. The following chapters constitute the following units Chapter 1, 2 and :-Unit 1 Chapter 3 covers :-Unit 2 Chapter 4 and 5 covers:-Unit 3 Chapter 6 covers :- Unit 4 Chapter 7 covers :- Unit 5 Chapter 8 covers :- Unit 5

CHAPTER 1: Introduces the Number System, binary arithmetic and codes. CHAPTER 2: Deals with Boolean algebra, simplification using Boolean theorems, K-map method, Quine McCluskey method, logic gates, implementation of switching function using basic Logical Gates and Universal Gates. CHAPTER 3: Describes the combinational circuits like Adder, Subtractor, Multiplier, Divider, magnitude comparator, encoder, decoder, code converters, Multiplexer and Demultiplexer. CHAPTER 4: Describes with Latches, Flip-Flops, Registers and Counters CHAPTER 5: Concentrates on the Analysis as well as design of synchronous sequential circuits, Design of synchronous counters, sequence generator and Sequence detector CHAPTER 6: Concentrates the Design as well as Analysis of Fundamental Mode circuits, Pulse mode Circuits, Hazard Free Circuits, ASM Chart and Design of Asynchronous counters. CHAPTER 7: Discussion on memory devices which includes ROM, RAM, PLA, PAL, Sequential logic devices and ASIC. CHAPTER 8: Concentrate on the comparison, operation and characteristics of RTL, DTL, TTL, ECL and MOS families. We have taken enough care to present the definitions and statements of basic laws and theorems, problems with simple steps to make the students familiar with the fundamentals of Digital Design.

The UDOFT Flight Simulation System John Wiley & Sons
For B.E./B.Tech students of all Technical Universities.

Microelectronics/VLSI Design is an emerging subject in the field of electronics in recent years. It is an introductory source to internal parts of electronics at minute level. This book is covering CMOS Design from a digital system level to circuit level and providing a background in CMOS Processing Technology. The book includes basic theoretical knowledge as well as good engineering practice. This book is recommended for B.Tech., M.Tech. and diploma students of all Indian Universities and also useful for competitive examinations.

Digital Systems and Applications CRC Press

In today's digital design environment, engineers must achieve quick turn-around time with ready accesses to circuit synthesis and simulation applications. This type of productivity relies on the principles and practices of computer aided design (CAD). Digital Design: Basic Concepts and Principles addresses the many challenging issues critical to today's digital design practices such as hazards and logic minimization, finite-state-machine synthesis, cycles and races, and testability theories while providing hands-on experience using one of the industry's most popular design application, Xilinx Web PACKTM. The authors begin by discussing conventional and unconventional number systems, binary coding theories, and arithmetic as well as logic functions and Boolean algebra. Building upon classic theories of digital systems, the book illustrates the importance of logic minimization using the Karnaugh map technique. It continues by discussing implementation options and examining the pros and cons of each method in addition to an assessment of tradeoffs that often accompany design practices. The book also covers testability, emphasizing that a good digital design must be easy to verify

and test with the lowest cost possible. Throughout the text, the authors analyze combinational and sequential logic elements and illustrate the designs of these components in structural, hierarchical, and behavior VHDL descriptions.

Covering fundamentals and best practices, *Digital Design: Basic Concepts and Principles* provides you with critical knowledge of how each digital component ties together to form a system and develops the skills you need to design and simulate these digital components using modern CAD software.

KHANNA PUBLISHING HOUSE

During the 1980s and early 1990s there was significant work in the design and implementation of hardware neurocomputers. Nevertheless, most of these efforts may be judged to have been unsuccessful: at no time have hardware neurocomputers been in wide use. This lack of success may be largely attributed to the fact that earlier work was almost entirely aimed at developing custom neurocomputers, based on ASIC technology, but for such niche - eas this technology was never sufficiently developed or competitive enough to justify large-scale adoption. On the other hand, gate-arrays of the period mentioned were never large enough nor fast enough for serious artificial-neural-network (ANN) applications. But technology has now improved: the capacity and performance of current FPGAs are such that they present a much more realistic alternative. Consequently neurocomputers based on FPGAs are now a much more practical proposition than they have been in the past. This book summarizes some work towards this goal and consists of 12 papers that were selected, after review, from a number of submissions. The book is nominally divided into three parts:

Chapters 1 through 4 deal with foundational issues; Chapters 5 through 11 deal with a variety of implementations; and Chapter 12 looks at the lessons learned from a large-scale project and also reconsiders design issues in light of current and future technology.

FUNDAMENTALS OF DIGITAL CIRCUITS, Fourth Edition

Butterworth-Heinemann

In the recent years there has been rapid advances in the field of Digital Electronics and Microprocessor. This book is intended to help students to keep pace with these latest developments. The Present book is revised version of earlier book 'Introduction to Digital Computers' by the same author. Now this book is written in a lucid and simple language, which gives clear explanation of basics of Digital Electronics, Computers and microprocessors.

Fundamental of Digital Electronics And Microprocessors

CRC Press

The Fourth edition of this well-received text continues to provide coherent and comprehensive coverage of digital circuits. It is designed for the undergraduate students pursuing courses in areas of engineering disciplines such as Electrical and Electronics, Electronics and Communication, Electronics and Instrumentation, Telecommunications, Medical Electronics, Computer Science and Engineering, Electronics, and Computers and Information Technology. It is also useful as a text for MCA, M.Sc. (Electronics) and M.Sc. (Computer Science) students. Appropriate for self study, the book is useful even for AMIE and grad IETE students. Written in a student-friendly style, the book provides an excellent introduction to digital concepts and basic design techniques of digital circuits. It discusses Boolean algebra

concepts and their application to digital circuitry, and elaborates on both combinational and sequential circuits. It provides numerous fully worked-out, laboratory tested examples to give students a solid grounding in the related design concepts. It includes a number of short questions with answers, review questions, fill in the blanks with answers, multiple choice questions with answers and exercise problems at the end of each chapter. As the book requires only an elementary knowledge of electronics to understand most of the topics, it can also serve as a textbook for the students of polytechnics, B.Sc. (Electronics) and B.Sc. (Computer Science). NEW TO THIS EDITION Now, based on the readers' demand, this new edition incorporates VERILOG programs in addition to VHDL programs at the end of each chapter.

Digital Signal Processing for Multimedia Systems MIT Press
 Digital Design of Signal Processing Systems discusses a spectrum of architectures and methods for effective implementation of algorithms in hardware (HW). Encompassing all facets of the subject this book includes conversion of algorithms from floating-point to fixed-point format, parallel architectures for basic computational blocks, Verilog Hardware Description Language (HDL), SystemVerilog and coding guidelines for synthesis. The book also covers system level design of Multi Processor System on Chip (MPSoC); a consideration of different design methodologies including Network on Chip (NoC) and Kahn Process Network (KPN) based connectivity among processing elements. A special emphasis is placed on implementing streaming applications like a digital communication system in HW. Several novel architectures for implementing commonly

used algorithms in signal processing are also revealed. With a comprehensive coverage of topics the book provides an appropriate mix of examples to illustrate the design methodology. Key Features: A practical guide to designing efficient digital systems, covering the complete spectrum of digital design from a digital signal processing perspective Provides a full account of HW building blocks and their architectures, while also elaborating effective use of embedded computational resources such as multipliers, adders and memories in FPGAs Covers a system level architecture using NoC and KPN for streaming applications, giving examples of structuring MATLAB code and its easy mapping in HW for these applications Explains state machine based and Micro-Program architectures with comprehensive case studies for mapping complex applications The techniques and examples discussed in this book are used in the award winning products from the Center for Advanced Research in Engineering (CARE). Software Defined Radio, 10 Gigabit VoIP monitoring system and Digital Surveillance equipment has respectively won APICTA (Asia Pacific Information and Communication Alliance) awards in 2010 for their unique and effective designs.

DIGITAL DESIGN Springer

This book focuses on the basic principles of digital electronics and logic design. It is designed as a textbook for undergraduate students of electronics, electrical engineering, computer science, physics, and information technology. The text covers the syllabi of several Indian and foreign universities. It depicts the comprehensive resources

Final Report on the Relay I Program Springer Science & Business

Media

This comprehensive text on switching theory and logic design is designed for the undergraduate students of electronics and communication engineering, electrical and electronics engineering, electronics and computers engineering, electronics and instrumentation engineering, telecommunication engineering, computer science and engineering, and information technology. It will also be useful to M.Sc (electronics), M.Sc (computers), AMIE, IETE and diploma students. Written in a student-friendly style, this book, now in its Third Edition, provides an in-depth knowledge of switching theory and the design techniques of digital circuits. Striking a balance between theory and practice, it covers topics ranging from number systems, binary codes, logic gates and Boolean algebra to minimization using K-maps and tabular method, design of combinational logic circuits, synchronous and asynchronous sequential circuits, and algorithmic state machines. The book discusses threshold gates and programmable logic devices (PLDs). In addition, it elaborates on flip-flops and shift registers. Each chapter includes several fully worked-out examples so that the students get a thorough grounding in related design concepts. Short questions with answers, review questions, fill in the blanks, multiple choice questions and problems are provided at the end of each chapter. These help the students test their level of understanding of the subject and prepare for examinations confidently. NEW TO THIS EDITION • VERILOG programs at the end of each chapter
NASA Tech Briefs CRC Press
 PREFACE OF THE BOOK This book is extensively designed for the third semester EEE/EIE students as per Anna university syllabus

R-2013. The following chapters constitute the following units
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 Chapter 2 and 3 covers :-Unit 2
 Chapter 4 and 5 covers :-Unit 3
 Chapter 6 and 7 covers :- Unit 4
 Chapter 8 VHDL :-Unit 5
 CHAPTER 1: Introduces the Number System, binary arithmetic and codes. CHAPTER 2: Deals with Boolean algebra, simplification using Boolean theorems, K-map method, Quine McCluskey method, logic gates, implementation of switching function using basic Logical Gates and Universal Gates. CHAPTER 3: Describes the combinational circuits like Adder, Subtractor, Multiplier, Divider, magnitude comparator, encoder, decoder, code converters, Multiplexer and Demultiplexer. CHAPTER 4: Describes with Latches, Flip-Flops, Registers and Counters CHAPTER 5: Concentrates on the Analysis as well as design of synchronous sequential circuits, Design of synchronous counters, sequence generator and Sequence detector CHAPTER 6: Concentrates the Design as well as Analysis of Fundamental Mode circuits, Pulse mode Circuits, Hazard Free Circuits, ASM Chart and Design of Asynchronous counters. CHAPTER 7: Discussion on memory devices which includes ROM, RAM, PLA, PAL, Sequential logic devices and ASIC. CHAPTER 8: The chapter concentrates on the design, fundamental building blocks, Data types, operates, subprograms, packages, compilation process used for VHDL. It discusses on Finite state machine as an important tool for designing logic level state machines. The chapter also discusses register transform level designing and test benches usage in stimulation of the state logic machines CHAPTER 9: Concentrate on the comparison, operation and characteristics of RTL, DTL, TTL, ECL and MOS families. We have taken enough care to present the definitions and

statements of basic laws and theorems, problems with simple steps to make the students familiar with the fundamentals of Digital Design.

Computer Arithmetic and Verilog HDL Fundamentals S. Chand Publishing

This book helps readers create good VHDL descriptions and simulate VHDL designs. It teaches VHDL using selected sample problems, which are solved step by step and with precise explanations, so that readers get a clear idea of what a good VHDL code should look like. The book is divided into eight chapters, covering aspects ranging from the very basics of VHDL syntax and the module concept, to VHDL logic circuit implementations. In the first chapter, the entity and architecture parts of a VHDL program are explained in detail. The second chapter explains the implementations of combinational logic circuits in VHDL language, while the following chapters offer information on the simulation of VHDL programs and demonstrate how to define data types other than the standard ones available in VHDL libraries. In turn, the fifth chapter explains the implementation of clocked sequential logic circuits, and the sixth shows the implementation of registers and counter packages. The book's last two chapters detail how components, functions and procedures, as well as floating-point numbers, are implemented in VHDL. The book offers extensive exercises at the end of each chapter, inviting readers to learn VHDL by doing it and writing good code.

Principles of VLSI and CMOS Integrated Circuits Springer Science & Business Media

The papers in this book were presented at the CMU Conference

on VLSI Systems and Computations, held October 19-21, 1981 in Pittsburgh, Pennsylvania. The conference was organized by the Computer Science Department, Carnegie-Mellon University and was partially supported by the National Science Foundation and the Office of Naval Research. These proceedings focus on the theory and design of computational systems using VLSI. Until very recently, integrated-circuit research and development were concentrated in the device physics and fabrication design disciplines and in the integrated-circuit industry itself. Within the last few years, a community of researchers is growing to address issues closer to computer science: the relationship between computing structures and the physical structures that implement them; the specification and verification of computational processes implemented in VLSI; the use of massively parallel computing made possible by VLSI; the design of special purpose computing architectures; and the changes in general-purpose computer architecture that VLSI makes possible. It is likely that the future exploitation of VLSI technology depends as much on structural and design innovations as on advances in fabrication technology. The book is divided into nine sections: - Invited Papers. Six distinguished researchers from industry and academia presented invited papers. - Models of Computation. The papers in this section deal with abstracting the properties of VLSI circuits into models that can be used to analyze the chip area, time or energy required for a particular computation.

Digital Electronics Vikas Publishing House

The book covers the complete syllabus of subject as suggested by most of the universities in India. Proper balance between mathematical details and qualitative discussion. Subject matter

in each chapter develops systematically from inceptions. Large number of carefully selected worked examples in sufficient details. Each chapter of the book is saturated with much needed

test supported by neat and self-explanatory diagrams to make the subject self-speaking to a great extent. No other reference is required. Ideally suited for self-study.

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