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 Can Theory Help Translators?
 Handbook of Terminology Management: Basic aspects of terminology management
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 Learning the bash Shell
 Boas and Pythons of the World
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 Twisted Network Programming Essentials

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MARQUIS ATKINSON

Adobe FrameMaker 11 Classroom in a Book Apress

This handy reference guide summarizes Python statements, built-in functions, escape and formatting codes, and other prominent Python language features.

SAP Change and Transport Management Apress

Can Theory Help Translators? is a dialogue between a theoretical scholar and a professional translator, about the usefulness (if any) of translation theory. The authors argue about the problem of the translator's identity, the history of the translator's role, the translator's visibility, translation types and strategies, translation quality, ethics and translation aids.

Deutsche Nationalbibliografie William Andrew

This introductory programming textbook integrates BlueJ with Java. It provides a thorough treatment of object-oriented principles.

Börsenblatt Pearson PTR Interactive

Written for both the computer layperson and the experienced programmer, this book explores the tenets of the UNIX operating system in detail,

dealing with powerful concepts in a comprehensive, straightforward manner. It is a book to be read before tackling the highly technical texts on UNIX internals and programming.

Oesterreichische Bibliographie John Benjamins Publishing

An accessible, comic book-like, illustrated introduction to how the internet works under the hood, designed to give people a basic understanding of the technical aspects of the Internet that they need in order to advocate for digital rights. The internet has profoundly changed interpersonal communication, but most of us don't really understand how it works. What enables information to travel across the internet? Can we really be anonymous and private online? Who controls the internet, and why is that important? And... what's with all the cats? How the Internet Really Works answers these questions and more. Using clear language and whimsical illustrations, the authors translate highly technical topics into accessible, engaging prose that demystifies the world's most intricately linked computer network. Alongside a feline guide named Catnip, you'll learn about: • The "How-What-Why" of nodes, packets, and internet protocols • Cryptographic techniques to ensure the secrecy and integrity of your data • Censorship, ways to monitor it, and means for circumventing it • Cybernetics, algorithms, and how computers make decisions • Centralization of internet power, its impact on democracy, and how it hurts human rights • Internet governance, and ways to get involved This book is also a call to action, laying out a roadmap for using your newfound knowledge to influence the evolution of digitally inclusive, rights-respecting internet laws and policies. Whether you're a citizen concerned about staying safe online, a civil servant seeking to address censorship, an advocate addressing

worldwide freedom of expression issues, or simply someone with a cat-like curiosity about network infrastructure, you will be delighted -- and enlightened -- by Catnip's felicitously fun guide to understanding how the internet really works!

Objects First with Java Adobe Press

O'Reilly's bestselling book on Linux's bash shell is at it again. Now that Linux is an established player both as a server and on the desktop Learning the bash Shell has been updated and refreshed to account for all the latest changes. Indeed, this third edition serves as the most valuable guide yet to the bash shell. As any good programmer knows, the first thing users of the Linux operating system come face to face with is the shell the UNIX term for a user interface to the system. In other words, it's what lets you communicate with the computer via the keyboard and display. Mastering the bash shell might sound fairly simple but it isn't. In truth, there are many complexities that need careful explanation, which is just what Learning the bash Shell provides. If you are new to shell programming, the book provides an excellent introduction, covering everything from the most basic to the most advanced features. And if you've been writing shell scripts for years, it offers a great way to find out what the new shell offers. Learning the bash Shell is also full of practical examples of shell commands and programs that will make everyday use of Linux that much easier. With this book, programmers will learn: How to install bash as your login shell The basics of interactive shell use, including UNIX file and directory structures, standard I/O, and background jobs Command line editing, history substitution, and key bindings How to customize your shell environment without programming The nuts and bolts of basic shell programming, flow control structures, command-line options and typed variables Process handling, from job control to processes, coroutines and subshells Debugging techniques, such as trace and verbose modes Techniques for implementing system-wide shell customization and features related to system security

Mobile Design Pattern Gallery Elsevier

Single sourcing is more than mechanical document conversion. It is an information development strategy. Although it is often confused with the process of converting paper-based documents into online formats, single sourcing is a writing strategy that enables technical writers to develop centralized information modules, then map them to distinct audiences and media. For technical writers, single sourcing means modular writing and information mapping. Rather than developing information for a given format, such as a user guide or online help, technical writers develop information modules at the element (section, paragraph, and sentence) level. They then map these information modules to preselected audiences and media. This guide explains in plain language and by example how to develop single source documents. It shows technical writers how to develop standalone information modules, then map these modules to a variety of audiences and formats using proven information mapping techniques. In essence, the guide provides a flexible framework for modular technical writing that can be applied to any audience in any medium.

Smart Governance Newnes

Written for developers who want build applications using Twisted, this book presents a task-oriented look at this open source, Python- based technology.

Managing Intercultural Conflict Effectively Galileo Press

Learn how to leverage Django, the leading Python web application development framework, to its full potential in this advanced tutorial and reference. Updated for Django 1.5 and Python 3, Pro Django, Second Edition examines in great detail the complex problems that Python web application developers can face and how to solve them. It provides in-depth information about advanced tools and techniques available in every Django installation, running the gamut from the theory of Django's internal operations to actual code that solves real-world problems for high-volume environments. Pro Django, Second Edition goes above and beyond other books, leaving the basics far behind and showing how Django can do things even its core developers never expected. By drawing on the dynamic nature of Python, you can write Django applications that stretch the limits of what you thought possible!

Python for Software Design Oxford University Press, USA

Mit dem "Vorkurs Medizin schnell fit fürs Medizinstudium! GUT: umfassende Wiederholung der Grundlagenfächer Mathematik, Chemie, Biochemie, Biologie und Physik, damit Sie gut vorbereitet dem Tempo der Vorlesungen folgen können. BESSER: das Buch knüpft an das Wissen aus der Oberstufe an und baut die naturwissenschaftlichen Grundlagen auf, die fürs Medizinstudium notwendig sind. So klappt der Start in die Vorklinik! BASICS: schneller Einstieg garantiert: pro Thema eine übersichtliche Doppelseite, viele Abbildungen und die beliebte Zusammenfassung - und passend dazu Übungsfragen zu jedem Fach. Das sind Ihre Vorteile: das Wesentliche zum Thema in leicht verständlicher Form schnell fit für den Einstieg ins Medizinstudium alle Grundlagenfächer in einem Buch

Java Design Patterns Apress

Learn and master the new features in the JSF 2.3 MVC web framework in this definitive guide written by two of the JavaServer Faces (JSF) specification leads. The authors take you through real-world examples that demonstrate how these new features are used with other APIs in Java EE 8. You'll see the new and exciting ways JSF applications can use to communicate between a client and a server, such as using WebSockets, invoking bean methods directly from Ajax, executing client-side JavaScript when Ajax calls complete, and more. Along the way you'll broaden your knowledge of JSF components and web APIs best practices, and learn a great deal about the internals of JSF and the design decisions that have been made when building the JSF API. For example, you'll see what artefacts are now CDI injectable, how CDI changed JSF internally, and what some of the caveats are when working with the CDI versions of a JSF artefact. Furthermore, you'll build an example application from scratch. After reading The Definitive Guide to JSF in Java EE 8, you'll be ready to build your own efficient and secure web applications. What You Will Learn Leverage the new features in JSF 2.3 in your existing applications Integrate JSF and CDI Use the brand new Component Search Expression framework, which enables you to more easily locate components from your template Extend the Component Search Expression framework with your own search operators Work with the different ways of mapping requests to JSF, make your application use extensionless URLs, and programmatically inspect which resources are present in your application Master the best practices for web application development and see which are obsolete Who This Book Is For Existing JSF or Java developers who need to create a web UI. No prior knowledge of JSF is required, but the book does skew towards the more experienced developer. Concepts such as dependency injection and MVC are assumed to be known, as is a general knowledge about HTML, HTTP and other web standards.

Der Spiegel "O'Reilly Media, Inc."

Learn how to implement design patterns in Java: each pattern in Java Design Patterns is a complete implementation and the output is generated using Eclipse, making the code accessible to all. The examples are chosen so you will be able to absorb the core concepts easily and quickly. This book presents the topic of design patterns in Java in such a way that anyone can grasp the idea. By giving easy to follow examples, you will understand the concepts with increasing depth. The examples presented are straightforward and the topic is presented in a concise manner. Key features of the book: Each of the 23 patterns is described with straightforward Java code. There is no need to know advanced concepts of Java to use this book. Each of the concepts is connected with a real world example and a computer world example. The book uses Eclipse IDE to generate the output because it is the most popular IDE in this field. This is a practitioner's book on design patterns in Java. Design patterns are a popular topic in software development. A design pattern is a common, well-described solution to a common software problem. There is a lot of written material available on design patterns, but scattered and not in one single reference source. Also, many of these examples are unnecessarily big and complex.

Python in a Nutshell Campus Verlag

User interface design is a challenging, multi-disciplinary activity that requires understanding a wide range of concepts and techniques that are often subjective and even conflicting. Imagine how much it would help if there were a single perspective that you could use to simplify these complex issues down to a small set of objective principles. In UI is Communication, Everett McKay explains how to design intuitive user interfaces by focusing on effective human communication. A user interface is ultimately a conversation between users and technology. Well-designed user interfaces use the language of UI to communicate to users efficiently and naturally. They also recognize that there is an emotional human being at the other end of the interaction, so good user interfaces strive to make an emotional connection. Applying what you learn from UI is Communication will remove much of the mystic, subjectiveness, and complexity from user interface design, and help you make better design decisions with confidence. It's the perfect introduction to user interface design. - Approachable, practical communication-based guide to interaction and visual design that you can immediately apply to projects to make solid design decisions quickly and confidently - Includes design makeovers so you can see the concepts in practice with real examples - Communication-based design process ties everything from interaction to visual design together

Accessible EPUB 3 No Starch Press

Lavishly illustrated throughout with photographs, 'Boas and Pythons of the World' provides comprehensive and authoritative information in a lively and accessible format - a fitting celebration of one of the most fascinating yet little-known groups in the reptile world.

The Pig and the Python John Benjamins Publishing

Agile software development approaches have had significant impact on industrial software development practices. Today, agile software development has penetrated to most IT companies across the globe, with an intention to increase quality, productivity, and profitability. Comprehensive knowledge is needed to understand the architectural challenges involved in adopting and using agile approaches and industrial practices to deal with the development of large, architecturally challenging systems in an agile way. Agile Software Architecture focuses on gaps in the requirements of applying architecture-centric approaches and principles of agile software development and demystifies the agile architecture paradox. Readers will learn how agile and architectural cultures can co-exist and support each other according to the context. Moreover, this book will also provide useful leads for future research in architecture and agile to bridge such gaps by developing appropriate approaches that incorporate architecturally sound practices in agile methods. - Presents a consolidated view of the state-of-art and state-of-practice as well as the newest research findings - Identifies gaps in the requirements of applying architecture-centric approaches and principles of agile software development and demystifies the agile architecture paradox - Explains whether or not and how agile and architectural cultures can co-exist and support each other depending upon the context - Provides useful leads for future research in both architecture and agile to bridge such gaps by developing appropriate approaches, which incorporate architecturally sound practices in agile methods

How the Internet Really Works SAGE Publications

Translation technology has evolved quickly with a large number of translation tools available. In this revised addition, much content has been added about translating and engineering HTML and XML documents, multilingual web sites, and HTML-based online help systems. Other major changes include the addition of chapters on internationalization, software quality assurance, desktop publishing and localization support. There is a focus on translators who want to learn about localization and translation technology.

UI is Communication Bloomsbury Wildlife

Offers a different perspective on global governance from the vantage point of a global knowledge society. Employing a case study of the global financial system and an analysis of several governance regimes, this work contends that markets, legal systems, and morality must evolve to cope with uncertainty, build capacities, and achieve resilience.

Can Theory Help Translators? "O'Reilly Media, Inc."

When you're under pressure to produce a well-designed, easy-to-navigate mobile app, there's no time to reinvent the wheel—and no need to. This handy reference provides more than 90 mobile app design patterns, illustrated by 1,000 screenshots from current Android, iOS, and Windows Phone apps. Much has changed since this book's first edition. Mobile OSes have become increasingly different, driving their own design conventions and patterns, and many designers have embraced mobile-centric thinking. In this edition, user experience professional Theresa Neil walks product managers, designers, and developers through design patterns in 11 categories: Navigation: get patterns for primary and secondary navigation Forms: break industry-wide habits of bad form design Tables: display only the most important information Search, sort, and filter: make these functions easy to use Tools: create the illusion of direct interaction Charts: learn best practices for basic chart design Tutorials & Invitations: invite users to get started and discover features Social: help users connect and become part of the group Feedback & Affordance: provide users with timely feedback Help: integrate help pages into a smaller form factor Anti-Patterns: what not to do when designing a mobile app

Handbook of Terminology Management: Basic aspects of terminology management "O'Reilly Media, Inc."

Get hands-on experience implementing 26 of the most common design patterns using Java and Eclipse. In addition to Gang of Four (GoF) design

patterns, you will also learn about alternative design patterns, and understand the criticisms of design patterns with an overview of anti-patterns. For each pattern you will see at least one real-world scenario, a computer-world example, and a complete implementation including output. This book has three parts. The first part covers 23 Gang of Four (GoF) design patterns. The second part includes three alternative design patterns. The third part presents criticisms of design patterns with an overview of anti-patterns. You will work through easy-to-follow examples to understand the concepts in depth and you will have a collection of programs to port over to your own projects. A Q&A session is included in each chapter and covers the pros and cons of each pattern. The last chapter presents FAQs about the design patterns. The step-by-step approach of the book helps you apply your skills to learn other patterns on your own, and to be familiar with the latest version of Java and Eclipse. What You'll Learn Work with each of the design

patterns Implement design patterns in real-world applications Choose from alternative design patterns by comparing their pros and cons Use the Eclipse IDE to write code and generate output Read the in-depth Q&A session in each chapter with pros and cons for each design pattern Who This Book Is For Software developers, architects, and programmers [The Columbia Guide to Digital Publishing](#) Apress An engaging look at how baby boomer demographics are redefining America's economic landscape and how people can use this knowledge to create personal wealth, this story reveals the formula for financial success: watch the baby-boom bulge as it works its way through the python of our economy--and capitalize on it.

Best Sellers - Books :

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- [House Of Flame And Shadow \(crescent City, 3\) By Sarah J. Maas](#)
- [Guess How Much I Love You By Sam Mcbratney](#)
- [A Court Of Silver Flames \(a Court Of Thorns And Roses, 5\)](#)
- [The Boy, The Mole, The Fox And The Horse](#)
- [Chicka Chicka Boom Boom \(board Book\) By Bill Martin Jr.](#)
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- [Brown Bear, Brown Bear, What Do You See? By Bill Martin Jr.](#)
- [Baking Yesteryear: The Best Recipes From The 1900s To The 1980s](#)
- [8 Rules Of Love: How To Find It, Keep It, And Let It Go](#)