

Descending Order Sorting Program In Assembly Language

Advanced Topics in Java
 Mastering COBOL Programming
 Object-Oriented Programming Using C++
 Learn to Program with C
 Excel 2010 Workbook For Dummies
 Advanced Topics in C
 Learn Python Programming Systematically and Step by Step
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 Engaged Learning for Programming in C++
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 Programming in C++
 Taming PYTHON By Programming
 S.Chand's Rapid Revision in Computer Science for Class 12
 C++
 Navy Electricity and Electronics Training Series
 Visual Basic 2005 Programmer's Reference
 Introduction to Data Structures in C
 S. Chand's Computer Science for Class 12
 Microprocessors and Multicore Systems
 Hadoop: The Definitive Guide
 Visual Basic .NET Database Programming
 Core Java: An Integrated Approach: Covers Concepts, programs and Interview Questions w/CD
 Guide to Assembly Language Programming in Linux
 JCL & VSAM Programming Guide
 Beginning XSLT
 Computer Programming in Quantitative Biology
 Compute-IT: Student's Book 2 - Computing for KS3
 The 8085 Microprocessor
 C IN Depth
 Pragmatic C
 C++ for Programmers
 C++
 Dictionary of Information Technology
 COMPUTER PROGRAMMING IN FORTRAN 77
 Fundamentals of Programming in SAS
 Handbook of SAS® DATA Step Programming
 Creating Stellar Lessons with Digital Tools

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ANTONY BRIDGET

Advanced Topics in Java Jones & Bartlett Learning

Engaged Learning for Programming in C++: A Laboratory Course takes an interactive, learn-by-doing approach to programming, giving students the ability to discover and learn programming through a no-frills, hands-on learning experience. In each laboratory exercise, students create programs that apply a particular language feature and problem solving technique. As they create these programs, they learn how C++ works and how it can be applied. Object-Oriented Programming (OOP) is addressed within numerous laboratory activities.

Mastering COBOL Programming KHANNA PUBLISHING HOUSE

To write an accomplished program in the DATA step of SAS®, programmers must understand programming logic and know how to implement and even create their own programming algorithm. Handbook of SAS® DATA Step Programming shows readers how best to manage and manipulate data by using the DATA step. The book helps novices avoid common mistakes resulting from a lack of understanding fundamental and unique SAS programming concepts. It explains that learning syntax does not solve all problems; rather, a thorough comprehension of SAS processing is needed for successful programming. The author also guides readers through a programming task. In most of the examples, the author first presents strategies and steps for solving the problem, then offers a solution, and finally gives a more detailed explanation of the solution. Understanding the DATA steps, particularly the program data vector (PDV), is critical to proper data manipulation and management in SAS. This book helps SAS programmers thoroughly grasp the concept of DATA step processing and write accurate programs in the DATA step. Numerous supporting materials, including data sets and programs used in the text, are available on the book's CRC Press web page.

Object-Oriented Programming Using C++ Que Publishing

KEY BENEFIT: This comprehensive best-seller is aimed at readers with little or no programming experience. It teaches by presenting the concepts in the context of full working programs and takes an early-objects approach. The authors emphasize achieving program clarity through structured and object-oriented programming, software reuse and component-oriented software construction. KEY TOPICS: Introduction to Computers, the Internet and World Wide Web; Introduction to C++ Programming; Introduction to Classes and Objects; Control Statements: Part 1; Control Statements: Part 2; Functions and an Introduction to Recursion; Arrays and Vectors; Pointers and Pointer-Based Strings; Classes: A Deeper Look, Part 1; Classes: A Deeper Look, Part 2; Object-Oriented Programming: Inheritance; Object-Oriented Programming: Polymorphism; (Optional) ATM Case Study, Part 1: Object-Oriented Design with the UML; (Optional) ATM Case Study, Part 2: Implementing an Object-Oriented Design; Exception Handling; Templates; Operator Overloading; String and Array Objects; String Processing with Class string; Stream Input/Output; File and String Stream Processing; Searching and Sorting; Data Structures; Standard Template Library (STL); Bits, Characters, C-Strings and structs; Game Programming with Ogre; Boost Libraries, Technical Report 1 and C++0x; Other Topics; Operator Precedence and Associativity Chart; ASCII Character Set; Fundamental Types; Number Systems; C Legacy Code Topics; Preprocessor; UML 2: Additional Diagram Types; Using the Visual Studio; 2008 Debugger; Using the GNUtrade; C++ Debugger. MARKET: A useful reference for programmers.

Learn to Program with C Walter de Gruyter GmbH & Co KG

Visual Basic.NET Database Programming walks the readers step-by-step through the topics they need to know to use databases effectively. This book teaches with real-world scenarios how to load, display, manipulate, modify and save data in databases. It shows the reader how to build multi-tier applications that implement enterprise-wide business solutions, build Web Servers, manage large amounts of data, find specific records, sort data, perform complex queries, and use XML--an integral

part of data handling in Visual Basic.NET.

Excel 2010 Workbook For Dummies "O'Reilly Media, Inc."

Java is one of the most widely used programming languages today. It was first released by Sun Microsystems in 1995. Over the years, its popularity has grown to the point where it plays an important role in most of our lives. From laptops to data centers, game consoles to scientific supercomputers, cell phones to the Internet, Java is everywhere! There are tons of applications and heaps of websites that will not work unless you have Java installed, and more are created every day. And, of course, Java is used to power what has become the world's most dominant mobile platform, Android. Advanced Topics In Java teaches the algorithms and concepts that any budding software developer should know. You'll delve into topics such as sorting, searching, merging, recursion, random numbers and simulation, among others. You will increase the range of problems you can solve when you learn how to create and manipulate versatile and popular data structures such as binary trees and hash tables. This book assumes you have a working knowledge of basic programming concepts such as variables, constants, assignment, selection (if..else) and looping (while, for). It also assumes you are comfortable with writing functions and working with arrays. If you study this book carefully and do the exercises conscientiously, you would become a better and more agile software developer, more prepared to code today's applications - no matter the language.

Advanced Topics in C Springer Science & Business Media

S.Chand's Rapid Revision in Computer Science for Class 12

Learn Python Programming Systematically and Step by Step Pearson Education India

C is a favored and widely used programming language, particularly within the fields of science and engineering. C Programming for Scientists and Engineers with Applications guides readers through the fundamental, as well as the advanced concepts, of the C programming language as it applies to solving engineering and scientific problems. Ideal for readers with no prior programming experience, this text provides numerous sample problems and their solutions in the areas of mechanical engineering, electrical engineering, heat transfer, fluid mechanics, physics, chemistry, and more. It begins with a chapter focused on the basic terminology relating to hardware, software, problem definition and solution. From there readers are quickly brought into the key elements of C and will be writing their own code upon completion of Chapter 2. Concepts are then gradually built upon using a strong, structured approach with syntax and semantics presented in an easy-to-understand sentence format. Readers will find C Programming for Scientists and Engineers with Applications to be an engaging, user-friendly introduction to this popular language.

Excel Workbook For Dummies Bloomsbury Publishing

Unlock the essentials of SAS programming! Fundamentals of Programming in SAS: A Case Studies Approach gives a complete introduction to SAS programming. Perfect for students, novice SAS users, and programmers studying for their Base SAS certification, this book covers all the basics, including: working with data creating visualizations data validation good programming practices Experienced programmers know that real-world scenarios require practical solutions. Designed for use in the classroom and for self-guided learners, this book takes a novel approach to learning SAS programming by following a single case study throughout the text and circling back to previous concepts to reinforce material. Readers will benefit from the variety of exercises, including both multiple choice questions and in-depth case studies. Additional case studies are also provided online for extra practice. This approach mirrors the way good SAS programmers develop their skills--through hands-on work with an eye toward developing the knowledge necessary to tackle more difficult tasks. After reading this book, you will gain the skills and confidence to take on larger challenges with the power of SAS.

Engaged Learning for Programming in C++ John Wiley & Sons

This edition of Foundations of Software Testing is aimed at the undergraduate, the graduate

students and the practicing engineers. It presents sound engineering approaches for test generation, ion, minimization, assessment, and enhancement. Using numerous examples, it offers a lucid description of a wide range of simple to complex techniques for a variety of testing-related tasks. It also discusses the comparative analyses of commercially available testing tools to facilitate the tool ion.

Pro Apache Hadoop Apress

Creating Stellar Lessons with Digital Tools prepares teachers in training and in-service teachers to use technologies for design and development activities with middle and high school students. While software, open resources, handheld devices, and other tools hold great potential to enhance learning experiences, teachers themselves must model technology use in ways that inspire students to become producers and leaders rather than consumers and followers. Featuring concrete applications in social studies, English, mathematics, and science scenarios, this book provides pre-service teachers with seven paths to creatively integrate and innovate with computational thinking, datasets, maker spaces, visual design, media editing, and other approaches.

[Perl Cookbook](#) Dreamtech Press

Introduction to Data Structures in C is an introductory book on the subject. The contents of the book are designed as per the requirement of the syllabus and the students and will be useful for students of B.E. (Computer/Electronics), MCA, BCA, M.S.

[C Programming for Scientists and Engineers with Applications](#) Springer Science & Business Media
Across All Boards

[Programming in C++](#) Technical Publications

Pro Apache Hadoop, Second Edition brings you up to speed on Hadoop – the framework of big data. Revised to cover Hadoop 2.0, the book covers the very latest developments such as YARN (aka MapReduce 2.0), new HDFS high-availability features, and increased scalability in the form of HDFS Federations. All the old content has been revised too, giving the latest on the ins and outs of MapReduce, cluster design, the Hadoop Distributed File System, and more. This book covers everything you need to build your first Hadoop cluster and begin analyzing and deriving value from your business and scientific data. Learn to solve big-data problems the MapReduce way, by breaking a big problem into chunks and creating small-scale solutions that can be flung across thousands upon thousands of nodes to analyze large data volumes in a short amount of wall-clock time. Learn how to let Hadoop take care of distributing and parallelizing your software—you just focus on the code; Hadoop takes care of the rest. Covers all that is new in Hadoop 2.0 Written by a professional involved in Hadoop since day one Takes you quickly to the seasoned pro level on the hottest cloud-computing framework

[Taming PYTHON](#) By [Programming](#) Pearson Education

Compute-IT will help you deliver innovative lessons for the new Key Stage 3 Computing curriculum with confidence, using resources and meaningful assessment produced by expert educators. With Compute-IT you will be able to assess and record students' attainment and monitor progression all the way through to Key Stage 4. Developed by members of Computing at School, the national subject association for Computer Science, and a team of Master Teachers who deliver CPD through the Network of Excellence project funded by the Department for Education, Compute-IT provides a cohesive and supportive learning package structured around the key strands of Computing. Creative and flexible in its approach, Compute-IT makes Computing for Key Stage 3 easy to teach, and fun and meaningful to learn, so you can: Follow well-structured and finely paced lessons along a variety of suggested routes through Key Stage 3 Deliver engaging and interesting lessons using a range of files and tutorials provided for a range of different programming languages Ensure progression throughout Key Stage 3 with meaningful tasks underpinned by unparalleled teacher and student support Assess students' work with confidence, using ready-prepared formative and summative tasks that are mapped to meaningful learning outcomes and statements in the new Programme of Study Creative and flexible in its approach, Compute-IT makes Computing for Key Stage 3 easy to teach, and fun and meaningful to learn. This is the second title in the Compute-IT course, which comprises three Student's Books, three Teacher Packs and a range of digital teaching and learning resources delivered through Dynamic Learning.

[S.Chand's Rapid Revision in Computer Science for Class 12](#) Hodder Education

C is the most widely used programming language of all time. It has been used to create almost

every category of software imaginable and the list keeps growing every day. Cutting-edge applications, such as Arduino, embeddable and wearable computing are ready-made for C. Advanced Topics In C teaches concepts that any budding programmer should know. You'll delve into topics such as sorting, searching, merging, recursion, random numbers and simulation, among others. You will increase the range of problems you can solve when you learn how to manipulate versatile and popular data structures such as binary trees and hash tables. This book assumes you have a working knowledge of basic programming concepts such as variables, constants, assignment, selection (if..else) and looping (while, for). It also assumes you are comfortable with writing functions and working with arrays. If you study this book carefully and do the exercises conscientiously, you would become a better and more agile programmer, more prepared to code today's applications (such as the Internet of Things) in C.

C++ John Wiley & Sons

Hadoop: The Definitive Guide helps you harness the power of your data. Ideal for processing large datasets, the Apache Hadoop framework is an open source implementation of the MapReduce algorithm on which Google built its empire. This comprehensive resource demonstrates how to use Hadoop to build reliable, scalable, distributed systems: programmers will find details for analyzing large datasets, and administrators will learn how to set up and run Hadoop clusters. Complete with case studies that illustrate how Hadoop solves specific problems, this book helps you: Use the Hadoop Distributed File System (HDFS) for storing large datasets, and run distributed computations over those datasets using MapReduce Become familiar with Hadoop's data and I/O building blocks for compression, data integrity, serialization, and persistence Discover common pitfalls and advanced features for writing real-world MapReduce programs Design, build, and administer a dedicated Hadoop cluster, or run Hadoop in the cloud Use Pig, a high-level query language for large-scale data processing Take advantage of HBase, Hadoop's database for structured and semi-structured data Learn ZooKeeper, a toolkit of coordination primitives for building distributed systems If you have lots of data -- whether it's gigabytes or petabytes -- Hadoop is the perfect solution.

Hadoop: The Definitive Guide is the most thorough book available on the subject. "Now you have the opportunity to learn about Hadoop from a master-not only of the technology, but also of common sense and plain talk."-- Doug Cutting, Hadoop Founder, Yahoo!

Navy Electricity and Electronics Training Series Apress

The book is written in such a way that learners without any background in programming are able to follow and understand it entirely. It discusses the concepts of Java in a simple and straightforward language with a clear cut explanation, without beating around the bush. On reading the book, readers are able to write simple programs on their own, as this is the first requirement to become a Java Programmer. The book provides ample solved programs which could be used by the students not only in their examinations but also to remove the fear of programming from their minds. After reading the book, the students gain the confidence to apply for a software development company, face the interview board and come out successful. The book covers sample interview questions which were asked in various interviews. It helps students to prepare for their future careers.

[Visual Basic 2005 Programmer's Reference](#) BPB Publications

Introduces Linux concepts to programmers who are familiar with other operating systems such as Windows XP Provides comprehensive coverage of the Pentium assembly language

[Introduction to Data Structures in C](#) John Wiley & Sons

&Quot;This combined tutorial and reference describes VB 2005 from scratch, while also offering in-depth content for more advanced developers. Whether you're looking to learn the latest features of VB 2005 or you want a refresher of easily forgotten details, this book is an ideal resource. This book is for programmers at all levels who are either looking to learn Visual Basic 2005 or have already mastered it and want some useful tips, tricks, and language details."--BOOK JACKET.

S. Chand's Computer Science for Class 12 "O'Reilly Media, Inc."

The book presents an up-to-date overview of C++ programming with object-oriented programming concepts, with a wide coverage of classes, objects, inheritance, constructors, and polymorphism. Selection statements, looping, arrays, strings, function sorting and searching algorithms are discussed. With abundant practical examples, the book is an essential reference for researchers, students, and professionals in programming.

Best Sellers - Books :

- [Outlive: The Science And Art Of Longevity](#)
- [Hello Beautiful \(oprah's Book Club\): A Novel By Ann Napolitano](#)
- [My First Learn-to-write Workbook: Practice For Kids With Pen Control, Line Tracing, Letters, And More!](#)
- [The Five-star Weekend By Elin Hilderbrand](#)
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- [The Psychology Of Money: Timeless Lessons On Wealth, Greed, And Happiness By Morgan Housel](#)
- [The Light We Carry: Overcoming In Uncertain Times](#)
- [Leigh Howard And The Ghosts Of Simmons-pierce Manor By Shawn M. Warner](#)
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