

Qgis 2 Cookbook English Edition

The PyQGIS Programmer's Guide
 QGIS Python Programming Cookbook - Second Edition
 Mastering PostGIS
 Qgis 2 Cookbook
 Teach Your Child to Read in 100 Easy Lessons
 R Data Visualization Cookbook
 PostGIS Cookbook
 Hands-On Geospatial Analysis with R and QGIS
 Learning QGIS 2.0
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 A Research Guide to Cartographic Resources
 QGIS By Example
 Discover QGIS 3.x - Second Edition: A Workbook for Classroom Or Independent Study
 Mastering Geospatial Development with QGIS 3.x
 QGIS and Generic Tools
 PostGIS Cookbook
 GeoServer Beginner's Guide
 Advances in Communication, Cloud, and Big Data
 Learning QGIS
 Python Geospatial Analysis Cookbook
 QGIS for Hydrological Applications
 Learning Geospatial Analysis with Python
 QGIS 2 Cookbook
 SELinux Cookbook
 QGIS 2 Cookbook
 Learning ArcGIS Pro
 QGIS for Hydrological Applications - Second Edition
 Geocomputation with R
 QGIS: Becoming a GIS Power User
 Desktop GIS
 QGIS Python Programming Cookbook
 Learn QGIS
 GeoServer Cookbook

Qgis 2 Cookbook English Edition

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The PyQGIS Programmer's Guide John Wiley & Sons

Geocomputation with R is for people who want to analyze, visualize and model geographic data with open source software. It is based on R, a statistical programming language that has powerful data processing, visualization, and geospatial capabilities. The book equips you with the knowledge and skills to tackle a wide range of issues manifested in geographic data, including those with scientific, societal, and environmental implications. This book will interest people from many backgrounds, especially Geographic Information Systems (GIS) users interested in applying their domain-specific knowledge in a powerful open source language for data science, and R users interested in extending their skills to handle spatial data. The book is divided into three parts: (I) Foundations, aimed at getting you up-to-speed with geographic data in R, (II) extensions, which covers advanced techniques, and (III) applications to real-world problems. The chapters cover progressively more advanced topics, with early chapters providing strong foundations on which the later chapters build. Part I describes the nature of spatial datasets in R and methods for manipulating them. It also covers geographic data import/export and transforming coordinate reference systems. Part II represents methods that build on these foundations. It covers advanced map making (including web mapping), "bridges" to GIS, sharing reproducible code, and how to do cross-validation in the presence of spatial autocorrelation. Part III applies the knowledge gained to tackle real-world problems, including representing and modeling transport systems, finding optimal locations for stores or services, and ecological modeling. Exercises at the end of each chapter give you the skills needed to tackle a range of geospatial problems. Solutions for each chapter and supplementary materials providing extended examples are available at <https://geocompr.github.io/geocompr/articles/>. Dr. Robin Lovelace is a University Academic Fellow at the University of Leeds, where he has taught R for geographic research over many years, with a focus on transport systems. Dr. Jakub Nowosad is an Assistant Professor in the Department of Geoinformation at the Adam Mickiewicz University in Poznan, where his focus is on the analysis of large datasets to understand environmental processes. Dr. Jannes Muenchow is a Postdoctoral Researcher in the GIScience Department at the University of Jena, where he develops and teaches a range of geographic methods, with a focus on ecological modeling, statistical geocomputing, and predictive mapping. All three are active developers and work on a number of R packages, including stplanr, sabre, and RQGIS.

QGIS Python Programming Cookbook - Second Edition Packt Publishing Ltd

A short book with a lot of hands-on examples to help you learn in a practical way. This book is great for users, developers, and consultants who know the basic functions and processes of a GIS but want to know how to use QGIS to achieve the results they are used to a full-fledged GIS.

Mastering PostGIS Packt Publishing Ltd

Master data management, visualization, and spatial analysis techniques in QGIS and become a GIS power user About This Book Learn how to work with various types of data and create beautiful maps using this easy-to-follow guide Give a touch of professionalism to your maps, both for functionality and look and feel, with the help of this practical guide This progressive, hands-on guide builds on a geo-spatial data and adds more reactive maps using geometry tools. Who This Book Is For If you are a user, developer, or consultant and want to know how to use QGIS to achieve the results you are used to from other types of GIS, then this learning path is for you. You are expected to be comfortable with core GIS concepts. This Learning Path will make you an expert with QGIS by showing you how to develop more complex, layered map applications. It will launch you to the next level of GIS users. What You Will Learn Create your first map by styling both vector and raster layers from different data sources Use parameters such as precipitation, relative humidity, and

temperature to predict the vulnerability of fields and crops to mildew Re-project vector and raster data and see how to convert between different style formats Use a mix of web services to provide a collaborative data system Use raster analysis and a model automation tool to model the physical conditions for hydrological analysis Get the most out of the cartographic tools to in QGIS to reveal the advanced tips and tricks of cartography In Detail The first module Learning QGIS, Third edition covers the installation and configuration of QGIS. You'll become a master in data creation and editing, and creating great maps. By the end of this module, you'll be able to extend QGIS with Python, getting in-depth with developing custom tools for the Processing Toolbox. The second module QGIS Blueprints gives you an overview of the application types and the technical aspects along with few examples from the digital humanities. After estimating unknown values using interpolation methods and demonstrating visualization and analytical techniques, the module ends by creating an editable and data-rich map for the discovery of community information. The third module QGIS 2 Cookbook covers data input and output with special instructions for trickier formats. Later, we dive into exploring data, data management, and preprocessing steps to cut your data to just the important areas. At the end of this module, you will dive into the methods for analyzing routes and networks, and learn how to take QGIS beyond the out-of-the-box features with plug-ins, customization, and add-on tools. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: Learning QGIS, Third Edition by Anita Graser QGIS Blueprints by Ben Mearns QGIS 2 Cookbook by Alex Mandel, Victor Olaya Ferrero, Anita Graser, Alexander Bruy Style and approach This Learning Path will get you up and running with QGIS. We start off with an introduction to QGIS and create maps and plugins. Then, we will guide you through Blueprints for geographic web applications, each of which will teach you a different feature by boiling down a complex workflow into steps you can follow. Finally, you'll turn your attention to becoming a QGIS power user and master data management, visualization, and spatial analysis techniques of QGIS.

Qgis 2 Cookbook Packt Publishing Ltd

Create, analyze, maintain, and share 2D and 3D maps with the powerful tools of ArcGIS Pro About This Book Visualize GIS data in 2D and 3D maps Create GIS projects for quick and easy access to data, maps, and analysis tools A practical guide that helps to import maps, globes, and scenes from ArcMap, ArcScene, or ArcGlobe Who This Book Is For This book is for anyone wishing to learn how ArcGIS Pro can be used to create maps and perform geospatial analysis. It will be especially helpful for those that have used ArcMap and ArcCatalog in the past and are looking to migrate to Esri's newest desktop GIS solution. Though previous GIS experience is not required, you must have a solid foundation using Microsoft Windows. It is also helpful if you understand how to manage folders and files within the Microsoft Windows environment. What You Will Learn Install ArcGIS Pro and assign Licenses to users in your organization Navigate and use the ArcGIS Pro ribbon interface to create maps and perform analysis Create and manage ArcGIS Pro GIS Projects Create 2D and 3D maps to visualize and analyze data Author map layouts using cartographic tools and best practices to show off the results of your analysis and maps Import existing map documents, scenes, and globes into your new ArcGIS Pro projects quickly Create standardized workflows using Tasks Automate analysis and processes using ModelBuilder and Python In Detail ArcGIS Pro is Esri's newest desktop GIS application with powerful tools for visualizing, maintaining, and analyzing data. ArcGIS Pro makes use of the modern ribbon interface and 64-bit processing to increase the speed and efficiency of using GIS. It allows users to create amazing maps in both 2D and 3D quickly and easily. This book will take you from software installation to performing geospatial analysis. It is packed with how-to's for a host of commonly-performed tasks. You will start by learning how to download and install the software including hardware limitations and recommendations. Then you are exposed to the new Ribbon interface and how its smart design can make finding tools easier. After you are exposed to

the new interface, you are walked through the steps to create a new GIS Project to provide quick access to project resources. With a project created, you will learn how to construct 2D and 3D maps including how to add layers, adjust symbology, and control labeling. Next you will learn how to access and use analysis tools to help you answer real-world questions. Lastly, you will learn how processes can be automated and standardized in ArcGIS Pro using Tasks, Models, and Python Scripts. This book will provide an invaluable resource for all those seeking to use ArcGIS Pro as their primary GIS application or for those looking to migrate from ArcMap and ArcCatalog. Style and approach This book includes detailed explanations of the GIS functionality and workflows in ArcGIS Pro. These are supported by easy-to-follow exercises that will help you gain an understanding of how to use ArcGIS Pro to perform a range of tasks.

Teach Your Child to Read in 100 Easy Lessons Packt Publishing Ltd

Create and manage spatial data with PostGIS Key Features Import and export geographic data from the PostGIS database using the available tools Maintain, optimize, and fine-tune spatial data for long-term viability Utilize the parallel support functionality that was introduced in PostgreSQL 9.6 Book Description PostGIS is a spatial database that integrates the advanced storage and analysis of vector and raster data, and is remarkably flexible and powerful. PostGIS provides support for geographic objects to the PostgreSQL object-relational database and is currently the most popular open source spatial databases. If you want to explore the complete range of PostGIS techniques and expose related extensions, then this book is for you. This book is a comprehensive guide to PostGIS tools and concepts which are required to manage, manipulate, and analyze spatial data in PostGIS. It covers key spatial data manipulation tasks, explaining not only how each task is performed, but also why. It provides practical guidance allowing you to safely take advantage of the advanced technology in PostGIS in order to simplify your spatial database administration tasks. Furthermore, you will learn to take advantage of basic and advanced vector, raster, and routing approaches along with the concepts of data maintenance, optimization, and performance, and will help you to integrate these into a large ecosystem of desktop and web tools. By the end, you will be armed with all the tools and instructions you need to both manage the spatial database system and make better decisions as your project's requirements evolve. What you will learn Import and export geographic data from the PostGIS database using the available tools Structure spatial data using the functionality provided by a combination of PostgreSQL and PostGIS Work with a set of PostGIS functions to perform basic and advanced vector analyses Connect PostGIS with Python Learn to use programming frameworks around PostGIS Maintain, optimize, and fine-tune spatial data for long-term viability Explore the 3D capabilities of PostGIS, including LiDAR point clouds and point clouds derived from Structure from Motion (SfM) techniques Distribute 3D models through the Web using the X3D standard Use PostGIS to develop powerful GIS web applications using Open Geospatial Consortium web standards Master PostGIS Raster Who this book is for This book is for developers who need some quick solutions for PostGIS. Prior knowledge of PostgreSQL and spatial concepts would be an added advantage.

R Data Visualization Cookbook Packt Publishing Ltd

Master over 170 recipes that will help you turn QGIS from a desktop GIS tool into a powerful automated geospatial framework About This Book Delve into the undocumented features of the QGIS API Get a set of user-friendly recipes that can automate entire geospatial workflows by connecting Python GIS building blocks into comprehensive processes This book has a complete code upgrade to QGIS 2.18 and 30 new, valuable recipes Who This Book Is For This book is for geospatial analysts who want to learn more about automating everyday GIS tasks as well as programmers responsible for building GIS applications. The short, reusable recipes make concepts easy to understand and combine so you can build larger applications that are easy to maintain. What You Will Learn Use Python and QGIS to produce captivating GIS visualizations and build complex map layouts Find out how to effectively use the poorly-documented and undocumented features of the QGIS Python API Automate entire geospatial workflows by connecting Python GIS building blocks into comprehensive processes Create, import, and edit geospatial data on disk or in-memory Change QGIS settings programmatically to control default behavior Automatically generate PDF map books Build dynamic forms for field input In Detail QGIS is a desktop geographic information system that facilitates data viewing, editing, and analysis. Paired with the most efficient scripting language—Python, we can write effective scripts that extend the core functionality of QGIS. Based on version QGIS 2.18, this book will teach you how to write Python code that works with spatial data to automate geoprocessing tasks in QGIS. It will cover topics such as querying and editing vector data and using raster data. You will also learn to create, edit, and optimize a vector layer for faster queries, reproject a vector layer, reduce the number of vertices in a vector layer without losing critical data, and convert a raster to a vector. Following this, you will work through recipes that will help you compose static maps, create heavily customized maps, and add specialized labels and annotations. As well as this, we'll also share a few tips and tricks based on different aspects of QGIS. Style and approach This book follows a recipe-based problem-solution approach to address and dispel challenges faced when implementing and using QGIS on a regular basis.

PostGIS Cookbook Locate Press

If you are an experienced Python developer who wants to create your own geospatial applications with minimum fuss, this is the book for you. While some familiarity with mapping applications would be an advantage, no prior knowledge of geospatial concepts is required. Even if you've never used QGIS before, this book will quickly get you up to speed.

Hands-On Geospatial Analysis with R and QGIS Packt Publishing Ltd

Explore the latest Long Term Release (LTR) of QGIS with Discover QGIS 3.x, a comprehensive up-to-date workbook built for both the classroom and professionals looking to build their skills. Designed to take advantage of the latest QGIS features, this book will guide you in improving your maps and analyses. The second edition is an update of the original title, using QGIS 3.24+. It contains 31 chapters covering an Introduction to Geospatial Technology, Spatial Analysis, Data Management, Cartography and Advanced Data Visualization. All 31 chapters have been updated with new figures of each GUI, more thorough descriptions and new QGIS features and workflows. The second edition includes: Seven brand new chapters: Raster Data Analysis Field Data Collection Using the Style Manager & Working with Legend Patch Shapes Automating Print Layouts with Templates and Atlases Working with Labels and Annotation Animating Temporal Data with the Temporal Controller Working with Point Cloud Data Another seven chapters with major updates including new tasks. Updated appendices covering: Coordinate reference systems Keyboard shortcuts Popular plugins Getting involved The book is a complete resource and includes: Lab exercises Challenge exercises Discussion questions All data and solution files

Learning QGIS 2.0 Simon and Schuster

Learn GIS skills for catchment hydrology and water management with QGIS for Hydrological Applications! This updated, second edition, workbook teaches GIS and applies the state of the art functionality of QGIS 3.x for hydrological applications.

QGIS Python Programming Cookbook Packt Publishing Ltd

Become a QGIS power user and master QGIS data management, visualization, and spatial analysis techniques About This Book- Explore and create time-based visualizations and build interactive maps- Maximize your use of the QGIS features, plugins and toolbox automation- Packed with lots of

sample datasets to enable a better understanding of the code Who This Book Is For If you are an intermediate GIS user, with either previous experience in QGIS or any other GIS application, this is the book for you. The recipes can be used to learn more advanced techniques in QGIS or to replicate the functionalities equivalent to other GIS platforms. This book assumes that you already have a working QGIS system in place. What You Will Learn- Import and export common tricky spatial data formats- Perform classic vector and raster analysis with QGIS- Utilize spatial databases and data management tools- Use and create geographic web services and maps- Explore and create time-based visualizations- Perform network building and routing analysis- Extend QGIS capabilities with popular plugins and toolbox automation- Make beautiful and unique maps with customized cartography In Detail QGIS is a user-friendly, cross-platform desktop geographic information system used to make maps and analyze spatial data. QGIS allows users to understand, question, interpret, and visualize spatial data in many ways that reveal relationships, patterns, and trends in the form of maps. This book is a collection of simple to advanced techniques that are needed in everyday geospatial work, and shows how to accomplish them with QGIS. You will begin by understanding the different types of data management techniques, as well as how data exploration works. You will then learn how to perform classic vector and raster analysis with QGIS, apart from creating time-based visualizations. Finally, you will learn how to create interactive and visually appealing maps with custom cartography. By the end of this book, you will have all the necessary knowledge to handle spatial data management, exploration, and visualization tasks in QGIS. Style and approach This book covers practical examples, with step-by-step instructions on how to use real world data covering common GIS operations and the different analysis techniques. It provides detailed explanations and applications of QGIS concepts that will allow the user to effectively analyze spatial data.

Geoprocessing with Python Rowman & Littlefield

Go beyond the basics and unleash the full power of QGIS 3.4 and 3.6 with practical, step-by-step examples Key Features One-stop solution to all of your GIS needs Master QGIS by learning about database integration, and geoprocessing tools Learn about the new and updated Processing toolbox and perform spatial analysis Book Description QGIS is an open source solution to GIS and widely used by GIS professionals all over the world. It is the leading alternative to proprietary GIS software. Although QGIS is described as intuitive, it is also, by default, complex. Knowing which tools to use and how to apply them is essential to producing valuable deliverables on time. Starting with a refresher on the QGIS basics and getting you acquainted with the latest QGIS 3.6 updates, this book will take you all the way through to teaching you how to create a spatial database and a GeoPackage. Next, you will learn how to style raster and vector data by choosing and managing different colors. The book will then focus on processing raster and vector data. You will be then taught advanced applications, such as creating and editing vector data. Along with that, you will also learn about the newly updated Processing Toolbox, which will help you develop the advanced data visualizations. The book will then explain to you the graphic modeler, how to create QGIS plugins with PyQGIS, and how to integrate Python analysis scripts with QGIS. By the end of the book, you will understand how to work with all aspects of QGIS and will be ready to use it for any type of GIS work. What you will learn Create and manage a spatial database Get to know advanced techniques to style GIS data Prepare both vector and raster data for processing Add heat maps, live layer effects, and labels to your maps Master LAs tools and GRASS integration with the Processing Toolbox Edit and repair topological data errors Automate workflows with batch processing and the QGIS Graphical Modeler Integrate Python scripting into your data processing workflows Develop your own QGIS plugins Who this book is for If you are a GIS professional, a consultant, a student, or perhaps a fast learner who wants to go beyond the basics of QGIS, then this book is for you. It will prepare you to realize the full potential of QGIS.

Discover QGIS 3.x Packt Publishing Ltd

This book is an outcome of the second national conference on Communication, Cloud and Big Data (CCB) held during November 10-11, 2016 at Sikkim Manipal Institute of Technology. The nineteen chapters of the book are some of the accepted papers of CCB 2016. These chapters have undergone review process and then subsequent series of improvements. The book contains chapters on various aspects of communication, computation, cloud and big data. Routing in wireless sensor networks, modulation techniques, spectrum hole sensing in cognitive radio networks, antenna design, network security, Quality of Service issues in routing, medium access control protocol for Internet of Things, and TCP performance over different routing protocols used in mobile ad-hoc networks are some of the topics discussed in different chapters of this book which fall under the domain of communication. Moreover, there are chapters in this book discussing topics like applications of geographic information systems, use of radar for road safety, image segmentation and digital media processing, web content management system, human computer interaction, and natural language processing in the context of Bodo language. These chapters may fall under broader domain of computation. Issues like robot navigation exploring cloud technology, and application of big data analytics in higher education are also discussed in two different chapters. These chapters fall under the domains of cloud and big data, respectively.

An Introduction To Integrating QGIS And R For Spatial Analysis Packt Publishing Ltd

The latest guide to using QGIS 2.14 to create great maps and perform geoprocessing tasks with ease About This Book Learn how to work with various data and create beautiful maps using this easy-to-follow guide. Give a touch of professionalism to your maps both for functionality and look and feel with the help of this practical guide. A progressive hands-on guide that builds on a geospatial data and adds more reactive maps by using geometry tools. Who This Book Is For This book is great for users, developers, and consultants who know the basic functions and processes of GIS and want to learn to use QGIS to analyze geospatial data and create rich mapping applications. If you want to take advantage of the wide range of functionalities that QGIS offers, then this is the book for you. What You Will Learn Install QGIS and get familiar with the user interface Load vector and raster data from files, databases, and web services Create, visualize, and edit spatial data Perform geoprocessing tasks and automate them Create advanced cartographic outputs Design great print maps Expand QGIS using Python In Detail QGIS is a user-friendly open source geographic information system (GIS) that runs on Linux, Unix, Mac OS X, and Windows. The popularity of open source geographic information systems and QGIS in particular has been growing rapidly over the last few years. Learning QGIS Third Edition is a practical, hands-on guide updated for QGIS 2.14 that provides you with clear, step-by-step exercises to help you apply your GIS knowledge to QGIS. Through clear, practical exercises, this book will introduce you to working with QGIS quickly and painlessly. This book takes you from installing and configuring QGIS to handling spatial data to creating great maps. You will learn how to load and visualize existing spatial data and create data from scratch. You will get to know important plugins, perform common geoprocessing and spatial analysis tasks and automate them with Processing. We will cover how to achieve great cartographic output and print maps. Finally, you will learn how to extend QGIS using Python and even create your own plugin. Style and approach A step by step approach to explain concepts of Geospatial map with the help of real life examples

Fundamentals of Geographic Information Systems Springer

Explore the latest Long Term Release (LTR) of QGIS with Discover QGIS 3.x, a comprehensive up-to-date workbook built for both the classroom and professionals looking to build their skills. Designed

to take advantage of the latest QGIS features, this book will guide you in improving your maps and analysis. Discover QGIS 3.x is an update of the original title, using QGIS 3.6, covering Spatial analysis, Data management, and Cartography. What's new in this edition: Fifteen new exercises A new section, Advanced Data Visualization, covering: Blending modes Live layer effects Geometry generators Rendering Points Time Manager Native 3D Mesh data Appendices covering: Keyboard shortcuts Useful Plugins Getting involved The book is a complete resource and includes: Lab exercises Challenge exercises All data, discussion questions, and solutions

Qgis Map Design Simon and Schuster

"Desktop GIS" explores the world of Open Source GIS software and provides a guide to navigate the many options available. Strategies for choosing a platform, selecting the right tools, integration, managing change, and getting support are presented.

Learning Geospatial Analysis with Python Packt Pub Limited

Learn GIS skills for catchment hydrology and water management with QGIS for Hydrological Applications! This workbook introduces professionals in the water sector to the state of the art functionality of QGIS 3.x for hydrological applications. The book can also be used as a beginner's course introducing GIS concepts in a problem based learning manner. Designed to take advantage of the latest QGIS features, this book will guide you in improving your maps and analysis. The book is a complete resource and includes: Lab exercises Discussion questions Links to videos with theory and explanations of the exercises By purchasing the book you support the attendance of students at FOSS4G and QGIS events.

Building Mapping Applications with QGIS Packt Publishing Ltd

This book is ideal for GIS experts, developers, and system administrators who have had a first glance at GeoServer and who are eager to explore all its features in order to configure professional map servers. Basic knowledge of GIS and GeoServer is required.

A Research Guide to Cartographic Resources CRC Press

Welcome to the world of PyQGIS, the blending of QGIS and Python to extend and enhance your open source GIS toolbox. With PyQGIS you can write scripts and plugins to implement new features and perform automated tasks. This book covers version 3.0 of the QGIS application programming interface (API), featuring Python 3.

QGIS By Example Packt Publishing Ltd

This is a tutorial-style book that helps you to perform Geospatial and GIS analysis with Python and its tools/libraries. This book will first introduce various Python-related tools/packages in the initial chapters before moving towards practical usage, examples, and implementation in specialized kinds of Geospatial data analysis. This book is for anyone who wants to understand digital mapping and analysis and who uses Python or another scripting language for automation or crunching data manually. This book primarily targets Python developers, researchers, and analysts who want to perform Geospatial, modeling, and GIS analysis with Python.

Discover QGIS 3.x - Second Edition: A Workbook for Classroom Or Independent Study Packt Publishing Ltd

Learn how to use QGIS 3 to take your cartographic products to the highest level. QGIS 3.4 opens up exciting new possibilities for creating beautiful and compelling maps! Building on the first edition, the authors take you step-by-step through the process of using the latest map design tools and techniques in QGIS 3. With numerous new map designs and completely overhauled workflows, this second edition brings you up to speed with current cartographic technology and trends. See how QGIS continues to surpass the cartographic capabilities of other geoware available today with its data-driven overrides, flexible expression functions, multitudinous color tools, blend modes, and atlas capabilities. A prior familiarity with basic QGIS capabilities is assumed. All example data and project files are included. Written by two of the leading experts in the realm of open source mapping, Anita and Gretchen are experienced authors who pour their wealth of knowledge into the book. Get ready to launch into the next generation of map design!

Best Sellers - Books :

- [Outlive: The Science And Art Of Longevity By Peter Attia Md](#)
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- [I Love You Like No Otter: A Funny And Sweet Board Book For Babies And Toddlers \(punderland\) By Rose Rossner](#)
- [The Democrat Party Hates America](#)
- [Are You There God? It's Me, Margaret. By Judy Blume](#)
- [Atomic Habits: An Easy & Proven Way To Build Good Habits & Break Bad Ones](#)
- [Icebreaker: A Novel \(the Maple Hills Series\)](#)
- [November 9: A Novel](#)