
Introduction To Jdbc George Mason University

Internet and the World Wide Web

Learning SQL

Communities and Technologies

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Java How to Program, Late Objects, Global Edition

Achieving Extreme Performance with Oracle Exadata

Data Science and Big Data Analytics

Concepts in Programming Languages

Geoinformatics

Java 9 for Programmers

Enterprise Systems for Management

Managing & Using MySQL

Beginning Java Objects

Java for Programmers

Core Servlets And Javasever Pages: Volume I: Core Technologies, 2/E

Java SE 8 for Programmers

Web Technologies: A Computer Science Perspective (Subscription)

Java

Database Programming with JDBC and Java

MATLAB PROGRAMMING

E-commerce

Multimedia Applications, Services and Techniques - ECMAST'99

Data Mining

Springer Handbook of Automation

Core Data Services for ABAP

Kafka: The Definitive Guide
The Definitive Guide to JSF in Java EE 8
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Agile Software Development
Handbook of Database Security

*Introduction To Jdbc
George Mason University*

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ANTONIO LIZETH

Internet and the World Wide Web "O'Reilly Media, Inc."

The knowledge discovery process is as old as Homo sapiens. Until some time ago this process was solely based on the 'natural personal' computer provided by Mother Nature. Fortunately, in recent decades the problem has begun to be solved based on the development of the Data mining technology, aided by the huge

computational power of the 'artificial' computers. Digging intelligently in different large databases, data mining aims to extract implicit, previously unknown and potentially useful information from data, since "knowledge is power". The goal of this book is to provide, in a friendly way, both theoretical concepts and, especially, practical techniques of this exciting field, ready to be applied in real-world situations. Accordingly, it is meant for all those who wish to learn how to explore and analysis of large quantities of data in order to

discover the hidden nugget of information.
Learning SQL Springer

Summary: "Written for programmers with a background in high level language programming, the book applies the Deitel signature live code approach to teaching programming and explores the Java language in depth ... "

Communities and Technologies Springer Science & Business Media

"The science of informatics in the broadest sense has been several thousands of years in the making. With the recent emergence of large storage devices and high-speed

processing of data, it has become possible to organize vast amounts of data as digital products with ontologic tags and concepts for smart queries. Coupling this computational capability with earth science data defines the emerging field of geoinformatics. Since the science of geology was established several centuries ago, observations led to conclusions that were integrative in concept and clearly had profound implications for the birth of geology. As disciplinary information about Earth becomes more voluminous, the use of geoinformatics will lead to integrative, science-based discoveries of new knowledge about planetary systems. Twenty one research papers, co-authored by 96 researchers from both earth and computer sciences, provide the first-ever organized presentation of the science of informatics as it relates to geology. Readers will readily recognize the vast intellectual content represented by these papers as they seek to address the core research goals of geoinformatics."-- Publisher's website.

Best 143 Business Schools Springer
For undergraduate and graduate courses in business. Understanding The Vast And

Expanding Field of E-Commerce Laudon's E-Commerce 2016: Business, Technology, Society emphasizes three driving forces behind the expanding field of e-commerce: technology change, business development, and social issues. A conceptual framework uses the templates of many modern-day companies to further demonstrate the differences and complexities in e-commerce today. An in-depth investigation of companies such as Uber, Pinterest, and Apple kick-off the course while preparing students for real-life scenarios. In the Twelfth Edition, Laudon and Traver add new or update existing case studies to match developments in the e-commerce field as they exist in today's tech world. They built in additional video cases for each chapter, making the material even more accessible to students as they prepare for their future roles in business.

Internet & World Wide Web Pearson
Higher Ed

MATLAB is a very powerful, high-level technical computing language used by mathematicians, scientists and engineers to solve problems in a wide range of application areas. It also comes with

several toolboxes to solve most common problems. The book introduces MATLAB programming in simple language with numerous examples that help clarify the concepts. It is designed to enable readers develop a strong working knowledge of MATLAB and acquire programming skills to write efficient programs. The book is suitable for undergraduate and postgraduate engineering students, researchers and professionals who wish to learn this language quickly and more conveniently. The readers after going through this book will be able to write their own programs to solve scientific and engineering problems of varying complexity. KEY FEATURES : Use of system commands and problem-solving techniques in command windows is explained in simple and clear language. Handling of arrays and matrices, which are the main entities in MATLAB environment, is discussed extensively in separate chapters. Handling of cell arrays and structures is described clearly with examples. Techniques of developing new MATLAB programs using scripts and functions are explained in a systematic way. File-handling techniques are also

demonstrated. Topics of two-dimensional graphics are discussed with illustrative plots. GUI programming is introduced in an easily understandable way.

Java How to Program, Late Objects, Global Edition Springer Science & Business Media
This handbook incorporates new developments in automation. It also presents a widespread and well-structured conglomeration of new emerging application areas, such as medical systems and health, transportation, security and maintenance, service, construction and retail as well as production or logistics. The handbook is not only an ideal resource for automation experts but also for people new to this expanding field.

Achieving Extreme Performance with Oracle Exadata Pearson Higher Ed

If you're developing ABAP applications, you need CDS expertise. This book is your all-in-one guide, updated for SAP S/4HANA 2023! Start by learning to create and edit CDS views. Walk through CDS syntax and see how to define associations and annotations. Further refine your model by implementing access controls, service bindings, and table functions. Understand

the CDS-based virtual data model, and then follow step-by-step instructions to model analytical and transactional applications. From modeling to testing to troubleshooting, this is the only book you need! In this book, you'll learn about: a. Creating Data Models Create data models using CDS! Learn the ins and outs of CDS view syntax, from key fields to joins to data types and beyond. Define associations to establish relationships, use annotations to enrich your logic, implement conditional logic to control access, and more. b. Modeling Applications See how CDS views support a new application architecture. Model analytical applications by defining analytical views and queries; then use CDS for transactional applications based on the ABAP RESTful application programming model. c. Extending, Testing, and Troubleshooting Put the finishing touches on your CDS data models. Extend and enhance CDS views and transactional models, develop automated tests using the test double framework, and troubleshoot common problems. Highlights include: 1) Data modeling 2) Application modeling 3) Associations 4)

Annotations 5) Access controls 6) Business services 7) SAP HANA functions 8) Virtual data model 9) Analytical and transactional applications 10) Hierarchies 11) Extensibility 12) Testing and troubleshooting

Data Science and Big Data Analytics
Prentice Hall

Security and privacy are paramount concerns in information processing systems, which are vital to business, government and military operations and, indeed, society itself. Meanwhile, the expansion of the Internet and its convergence with telecommunication networks are providing incredible connectivity, myriad applications and, of course, new threats. Data and Applications Security XVII: Status and Prospects describes original research results, practical experiences and innovative ideas, all focused on maintaining security and privacy in information processing systems and applications that pervade cyberspace. The areas of coverage include: -Information Warfare, -Information Assurance, -Security and Privacy, -Authorization and Access Control in Distributed Systems, -Security

Technologies for the Internet, -Access Control Models and Technologies, -Digital Forensics. This book is the seventeenth volume in the series produced by the International Federation for Information Processing (IFIP) Working Group 11.3 on Data and Applications Security. It presents a selection of twenty-six updated and edited papers from the Seventeenth Annual IFIP TC11 / WG11.3 Working Conference on Data and Applications Security held at Estes Park, Colorado, USA in August 2003, together with a report on the conference keynote speech and a summary of the conference panel. The contents demonstrate the richness and vitality of the discipline, and other directions for future research in data and applications security. Data and Applications Security XVII: Status and Prospects is an invaluable resource for information assurance researchers, faculty members and graduate students, as well as for individuals engaged in research and development in the information technology sector.

Concepts in Programming Languages
Pearson

Section 1 Agile development Section 2

Agile design Section 3 The payroll case study Section 4 Packaging the payroll system Section 5 The weather station case study Section 6 The ETS case study
Geoinformatics McGraw Hill Professional
Every enterprise application creates data, whether it's log messages, metrics, user activity, outgoing messages, or something else. And how to move all of this data becomes nearly as important as the data itself. If you're an application architect, developer, or production engineer new to Apache Kafka, this practical guide shows you how to use this open source streaming platform to handle real-time data feeds. Engineers from Confluent and LinkedIn who are responsible for developing Kafka explain how to deploy production Kafka clusters, write reliable event-driven microservices, and build scalable stream-processing applications with this platform. Through detailed examples, you'll learn Kafka's design principles, reliability guarantees, key APIs, and architecture details, including the replication protocol, the controller, and the storage layer. Understand publish-subscribe messaging and how it fits in the big data ecosystem. Explore Kafka producers and consumers

for writing and reading messages
Understand Kafka patterns and use-case requirements to ensure reliable data delivery Get best practices for building data pipelines and applications with Kafka Manage Kafka in production, and learn to perform monitoring, tuning, and maintenance tasks Learn the most critical metrics among Kafka's operational measurements Explore how Kafka's stream delivery capabilities make it a perfect source for stream processing systems

Java 9 for Programmers Cambridge University Press

The Handbook of Computational Statistics - Concepts and Methods (second edition) is a revision of the first edition published in 2004, and contains additional comments and updated information on the existing chapters, as well as three new chapters addressing recent work in the field of computational statistics. This new edition is divided into 4 parts in the same way as the first edition. It begins with "How Computational Statistics became the backbone of modern data science" (Ch.1): an overview of the field of Computational Statistics, how it emerged as a separate

discipline, and how its own development mirrored that of hardware and software, including a discussion of current active research. The second part (Chs. 2 - 15) presents several topics in the supporting field of statistical computing. Emphasis is placed on the need for fast and accurate numerical algorithms, and some of the basic methodologies for transformation, database handling, high-dimensional data and graphics treatment are discussed. The third part (Chs. 16 - 33) focuses on statistical methodology. Special attention is given to smoothing, iterative procedures, simulation and visualization of multivariate data. Lastly, a set of selected applications (Chs. 34 - 38) like Bioinformatics, Medical Imaging, Finance, Econometrics and Network Intrusion Detection highlight the usefulness of computational statistics in real-world applications.

Enterprise Systems for Management
Brainy Software Inc

Java and databases make a powerful combination. Getting the two sides to work together, however, takes some effort--largely because Java deals in objects while most databases do not. This book

describes the standard Java interfaces that make portable object-oriented access to relational databases possible and offers a robust model for writing applications that are easy to maintain. It introduces the JDBC and RMI packages and uses them to develop three-tier applications (applications divided into a user interface, an object-oriented logic component, and an information store). The book begins with a quick overview of SQL for developers who may be asked to handle a database for the first time. It then explains how to issue database queries and updates through SQL and JDBC. It also covers the use of stored procedures and other measures to improve efficiency, where these are available. But the book's key contribution is a set of patterns that let developers isolate critical tasks like object creation, information storage and retrieval, and the committing or aborting of transactions. The second edition includes more basics of JDBC and SQL, with more examples, and a deeper discussion about the architecture of a robust, maintainable database application. The second edition also explains the relationship between JDBC and Enterprise

JavaBeans.

Managing & Using MySQL Geological Society of America

The Deitels' groundbreaking How to Program series offers unparalleled breadth and depth of object-oriented programming concepts and intermediate-level topics for further study. The Seventh Edition has been extensively fine-tuned and is completely up-to-date with Sun Microsystems, Inc.'s latest Java release Java Standard Edition 6 ("Mustang") and several Java Enterprise Edition 5 topics. Contains an extensive OOD/UML 2 case study on developing an automated teller machine. Takes a new tools-based approach to Web application development that uses Netbeans 5.5 and Java Studio Creator 2 to create and consume Web Services. Features new AJAX-enabled, Web applications built with JavaServer Faces (JSF), Java Studio Creator 2 and the Java Blueprints AJAX Components. Includes new topics throughout, such as JDBC 4, SwingWorker for multithreaded GUIs, GroupLayout, Java Desktop Integration Components (JDIC), and much more. A valuable reference for programmers and anyone interested in learning the Java

programming language.

Beginning Java Objects E.D.C. Publishing
The professional programmer's Deitel® guide to Java® 9 and the powerful Java platform Written for programmers with a background in another high-level language, this book applies the Deitel signature live-code approach to teaching programming and explores the Java® 9 language and APIs in depth. The book presents concepts in fully tested programs, complete with code walkthroughs, syntax shading, code highlighting and program outputs. It features hundreds of complete Java 9 programs with thousands of lines of proven code, and hundreds of software-development tips that will help you build robust applications. Start with an introduction to Java using an early classes and objects approach, then rapidly move on to more advanced topics, including JavaFX GUI, graphics, animation and video, exception handling, lambdas, streams, functional interfaces, object serialization, concurrency, generics, generic collections, database with JDBCTM and JPA, and compelling new Java 9 features, such as the Java Platform Module System,

interactive Java with JShell (for discovery, experimentation and rapid prototyping) and more. You'll enjoy the Deitels' classic treatment of object-oriented programming and the object-oriented design ATM case study, including a complete Java implementation. When you're finished, you'll have everything you need to build industrial-strength, object-oriented Java 9 applications. New Java® 9 Features Java® 9's Platform Module System Interactive Java via JShell—Java 9's REPL Collection Factory Methods, Matcher Methods, Stream Methods, JavaFX Updates, Using Modules in JShell, Completable Future Updates, Security Enhancements, Private Interface Methods and many other language and API updates. Core Java Features Classes, Objects, Encapsulation, Inheritance, Polymorphism, Interfaces Composition vs. Inheritance, "Programming to an Interface not an Implementation" Lambdas, Sequential and Parallel Streams, Functional Interfaces with Default and Static Methods, Immutability JavaFX GUI, 2D and 3D Graphics, Animation, Video, CSS, Scene Builder Files, I/O Streams, XML Serialization Concurrency for Optimal

Multi-Core Performance, JavaFX Concurrency APIs Generics and Generic Collections Recursion, Database (JDBCTM and JPA) Keep in Touch Contact the authors at: deitel@deitel.com Join the Deitel social media communities LinkedIn® at bit.ly/DeitelLinkedIn Facebook® at facebook.com/DeitelFan Twitter® at twitter.com/deitel YouTube™ at youtube.com/DeitelTV Subscribe to the Deitel ® Buzz e-mail newsletter at www.deitel.com/newsletter/subscribe.html For source code and updates, visit: www.deitel.com/books/Java9FP
Java for Programmers "O'Reilly Media, Inc."

The next major advance in the Web-Web 3.0-will be built on semantic Web technologies, which will allow data to be shared and reused across application, enterprise, and community boundaries. Written by a team of highly experienced Web developers, this book explains examines how this powerful new technology can unify and fully leverage the ever-growing data, information, and services that are available on the Internet. Helpful examples demonstrate how to use the semantic Web to solve practical, real-

world problems while you take a look at the set of design principles, collaborative working groups, and technologies that form the semantic Web. The companion Web site features full code, as well as a reference section, a FAQ section, a discussion forum, and a semantic blog.

Core Servlets And Javasever Pages: Volume I: Core Technologies, 2/E John Wiley & Sons

Offering both theoretical explanations and real-world applications, this in-depth guide covers the 2.0 version of Struts, revealing how to design, build, and improve Java-based Web applications within the Struts development framework. Feature functionality is explained in detail to help programmers choose the most appropriate feature to accomplish their objectives, while other chapters are devoted to file uploading, paging, and object caching.

Java SE 8 for Programmers "O'Reilly Media, Inc."

Learn to build and deploy dynamic Web applications that interact with a powerful database. Readers with two prior

programming courses will learn to get the most out of Visual Studio .NET, Oracle9i and Microsoft Access 2002.

Web Technologies: A Computer Science Perspective (Subscription) Apress

This book constitutes the refereed proceedings of the 4th European Conference on Multimedia Applications, Services and Techniques, ECMAST'99, held in Madrid, Spain in May 1999. The 37 revised full papers presented were carefully reviewed and selected from a total of 71 submissions. The book is divided in sections on services and applications, multimedia terminals, content creation, physical broadcast infrastructure, multimedia over the Internet, metadata, 3D imaging, multicast protocols, security and protection, and mobility.

Java John Wiley & Sons

The book contains 24 research articles related to the emerging research field of Communities and Technologies (C&T). The papers treat subjects such as online

communities, communities of practice, Community support systems, Digital Cities, regional communities and the internet, knowledge sharing and communities, civil communities, communities and education and social capital. As a result of a very quality-oriented review process, the work reflects the best of current research and practice in the field of C&T.

Database Programming with JDBC and Java Springer Science & Business Media

For undergraduate and MBA-level Enterprise Systems courses. An approach to understanding and implementing ERP systems for success in today's organizations. Motiwalla teaches students the components of an ERP system, and the process of implementing ERP systems within a corporation to increase the overall success of the organization. This text also places major importance on the strategic role of ERP systems in providing a platform for improved business operations and productivity. The second edition reflects the nature of today's enterprise systems.

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