
Matlab 6 5 Image Processing Toolbox Tutorial

Digital Image Processing Using MATLAB
Medical Image Analysis
DIGITAL IMAGE PROCESSING
Digital Image Processing
Digital Image Processing
Fundamentals of Image, Audio, and Video Processing Using MATLAB®
Image Processing and Machine Learning, Volume 1
FUNDAMENTALS OF MEDICAL IMAGE PROCESSING USING MATLAB
DIGITAL IMAGE PROCESSING USING MATLAB 2E
Image Processing and Analysis
Proceedings of the Second International Conference on Information Management and
Machine Intelligence
'Fundamentals of Image, Audio, and Video Processing Using MATLAB®' and
'Fundamentals of Graphics Using MATLAB®'
A Course on Digital Image Processing with MATLAB
Image Analysis
Biomedical Image Analysis Recipes in MATLAB
Quaternion and Octonion Color Image Processing with MATLAB
Fuzzy Image Processing and Applications with MATLAB
The 15th International Conference on Biomedical Engineering
Image Processing and Machine Learning, Volume 2
Digital Image Processing and Analysis
Digital Image Interpolation in Matlab
Digital Image Processing Using MATLAB
Digital Signal and Image Processing using MATLAB, Volume 3
Sea Ice Image Processing with MATLAB®
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Image and Video Technology
Digital Image Fundamentals in MATLAB
Digital Signal and Image Processing using MATLAB, Volume 1
A Course on Digital Image Processing with MATLAB
Digital Image Processing
Image Processing: Concepts, Methodologies, Tools, and Applications
Fundamentals of Digital Image Processing
Image Processing
A Course on Digital Image Processing with MATLAB(R)
Course on Digital Image Processing Mat
An Image Processing Tour of College Mathematics
Digital Image Interpolation in Matlab
Practical Image and Video Processing Using MATLAB

MATHEWS BRIDGET

Digital Image Processing Using MATLAB

Springer Science & Business Media

Digital Image Fundamentals in MATLAB

Medical Image Analysis CRC Press

Concentrating on the principles and techniques of image processing, this book provides an in-depth presentation of key topics, including many techniques not included in introductory texts.

Practical implementation of the various image processing algorithms is an important step in learning the subject, and computer packages such as MATLAB facilitate this without the need to learn more complex programming languages. Whilst two chapters are devoted to the MATLAB programming environment and the image processing toolbox, the use of image processing algorithms using MATLAB is emphasised throughout the book, and every chapter is accompanied by a collection of exercises and programming assignments. Including coverage of colour and video image processing as well as object recognition, the book is augmented with supplementary MATLAB code and hints and solutions to problems are also provided.

DIGITAL IMAGE PROCESSING PHI

Learning Pvt. Ltd.

The expanded and revised edition will split Chapter 4 to include more details and examples in FMRI, DTI, and DWI for MR image modalities. The book will also expand ultrasound imaging to 3-D dynamic contrast ultrasound imaging in a separate chapter. A new chapter on Optical Imaging Modalities elaborating

microscopy, confocal microscopy, endoscopy, optical coherent tomography, fluorescence and molecular imaging will be added. Another new chapter on Simultaneous Multi-Modality Medical Imaging including CT-SPECT and CT-PET will also be added. In the image analysis part, chapters on image reconstructions and visualizations will be significantly enhanced to include, respectively, 3-D fast statistical estimation based reconstruction methods, and 3-D image fusion and visualization overlaying multi-modality imaging and information. A new chapter on Computer-Aided Diagnosis and image guided surgery, and surgical and therapeutic intervention will also be added. A companion site containing power point slides, author biography, corrections to the first edition and images from the text can be found here: ftp://ftp.wiley.com/public/sci_tech_med/medical_image/ Send an email to: Pressbooks@ieee.org to obtain a solutions manual. Please include your affiliation in your email.

Digital Image Processing CRC Press

This book constitutes the refereed proceedings of the 15th Scandinavian Conference on Image Analysis, SCIA 2007, held in Aalborg, Denmark in June 2007. It covers computer vision, 2D and 3D reconstruction, classification and segmentation, medical and biological applications, appearance and shape modeling, face detection, tracking and recognition, motion analysis, feature extraction and object recognition.

Digital Image Processing Springer
Focusing on mathematical methods in computer tomography, Image Processing: Tensor Transform and Discrete Tomography with MATLAB®

introduces novel approaches to help in solving the problem of image reconstruction on the Cartesian lattice. Specifically, it discusses methods of image processing along parallel rays to more quickly and accurately reconstruct images from a finite number of projections, thereby avoiding overradiation of the body during a computed tomography (CT) scan. The book presents several new ideas, concepts, and methods, many of which have not been published elsewhere. New concepts include methods of transferring the geometry of rays from the plane to the Cartesian lattice, the point map of projections, the particle and its field function, and the statistical model of averaging. The authors supply numerous examples, MATLAB®-based programs, end-of-chapter problems, and experimental results of implementation. The main approach for image reconstruction proposed by the authors differs from existing methods of back-projection, iterative reconstruction, and Fourier and Radon filtering. In this book, the authors explain how to process each projection by a system of linear equations, or linear convolutions, to calculate the corresponding part of the 2-D tensor or paired transform of the discrete image. They then describe how to calculate the inverse transform to obtain the reconstruction. The proposed models for image reconstruction from projections are simple and result in more accurate reconstructions. Introducing a new theory and methods of image reconstruction, this book provides a solid grounding for those interested in further research and in obtaining new results. It encourages readers to develop effective applications of these methods in CT. *Fundamentals of Image, Audio, and Video Processing Using MATLAB®* John

Wiley & Sons

Sea Ice Image Processing with MATLAB addresses the topic of image processing for the extraction of key sea ice characteristics from digital photography, which is of great relevance for Arctic remote sensing and marine operations. This valuable guide provides tools for quantifying the ice environment that needs to be identified and reproduced for such testing. This includes fit-for-purpose studies of existing vessels, new-build conceptual design and detailed engineering design studies for new developments, and studies of demanding marine operations involving multiple vessels and operational scenarios in sea ice. A major contribution of this work is the development of automated computer algorithms for efficient image analysis. These are used to process individual sea-ice images and video streams of images to extract parameters such as ice floe size distribution, and ice types. Readers are supplied with Matlab source codes of the algorithms for the image processing methods discussed in the book made available as online material. Features Presents the first systematic work using image processing techniques to identify ice floe size distribution from aerial images Helps identify individual ice floe and obtain floe size distributions for Arctic offshore operations and transportation Explains specific algorithms that can be combined to solve various problems during polar sea ice investigations Includes MATLAB® codes useful not only for academics, but for ice engineers and scientists to develop tools applicable in different areas such as sustainable arctic marine and coastal technology research Provides image processing techniques applicable to other fields like

biomedicine, material science, etc

Image Processing and Machine Learning, Volume 1 John Wiley & Sons

Concentrating on the principles and techniques of image processing, this book provides an in-depth presentation of key topics, including many techniques not included in introductory texts. Practical implementation of the various image processing algorithms is an important step in learning the subject, and computer packages such as MATLAB facilitate this without the need to learn more complex programming languages. Whilst two chapters are devoted to the MATLAB programming environment and the image processing toolbox, the use of image processing algorithms using MATLAB is emphasised throughout the book, and every chapter is accompanied by a collection of exercises and programming assignments. Including coverage of colour and video image processing as well as object recognition, the book is augmented with supplementary MATLAB code and hints and solutions to problems are also provided.

FUNDAMENTALS OF MEDICAL IMAGE PROCESSING USING MATLAB

Digital Image Fundamentals in MATLAB

The book is mainly concerned with the fundamental Digital Image Processing (DIP) problems much found in the DIP textbooks. Emphasis has been given to the subjective implementation on the DIP problems while working in MATLAB. Starting from simplistic example without undue neglect of mathematical intricacies and making the reader able to tackle a practical DIP problem are the salient features of the text. However, the notable features of the text are as follows: A step by step guide for the Digital Image Processing undergraduate and graduate students while using

MATLAB as their working platform

Introduces modular image examples so that the reader can grasp the concept quickly and manipulate the practical images very easily

Image processing engineers, teachers, researchers, and scientists willing to work in MATLAB may benefit from the text

Made-easy approach and clear presentation style comfort the average reader to go through the Digital Image Processing know-how immediately

Minute implementational descriptions are taken care of considering adequate image examples

Suited to individual or classroom practice

Ten chapters in the text narrate the following:

1. Introduction to MATLAB
2. Digital Image Fundamentals
3. Digital Images In Spatial Domain
4. Digital Image Transforms
5. Digital Image Filtering
6. Digital Image Properties and Edges
7. Image Degradation and Restoration
8. Morphological Image Processing
9. Miscellaneous Image Processing
10. Programming Issues

Digital Image Processing

"Color image processing has involved much interest in the recent years. The use of color in image processing is motivated by the facts that 1) the human eyes can discern thousands of colors, and image processing is used both for human interaction and computer interpretation; 2) the color image comprises more information than the gray-level image; 3) the color features are robust to several image processing procedures (for example, to the translation and rotation of the regions of interest); 4) the color features are efficiently used in many vision tasks, including object recognition and tracking, image segmentation and retrieval, image registration etc.; 5) the color is necessary in many real life

applications such as visual communications, multimedia systems, fashion and food industries, computer vision, entertainment, consumer electronics, production printing and proofing, digital photography, biometrics, digital artwork reproduction, industrial inspection, and biomedical applications. Finally, the enormous number of color images that constantly are uploaded into Internet require new approaches and challenges of big visual media creation, retrieval, processing, and applications. It also gives us new opportunities to create a number of big visual data-driven applications. Three independent quantities are used to describe any particular color; the human eyes are seen all colors as variable combinations of primary colors of red, green, and blue. Many methods of the modern color image processing are based on dealing out each primary color"--

DIGITAL IMAGE PROCESSING USING MATLAB 2E CRC Press

Image Processing with MATLAB: Applications in Medicine and Biology explains complex, theory-laden topics in image processing through examples and MATLAB algorithms. It describes classical as well emerging areas in image processing and analysis. Providing many unique MATLAB codes and functions throughout, the book covers the theory of probability an

Image Processing and Analysis CRC Press

An Image Processing Tour of College Mathematics aims to provide meaningful context for reviewing key topics of the college mathematics curriculum, to help students gain confidence in using concepts and techniques of applied mathematics, to increase student awareness of recent developments in

mathematical sciences, and to help students prepare for graduate studies. The topics covered include a library of elementary functions, basic concepts of descriptive statistics, probability distributions of functions of random variables, definitions and concepts behind first- and second-order derivatives, most concepts and techniques of traditional linear algebra courses, an introduction to Fourier analysis, and a variety of discrete wavelet transforms - all of that in the context of digital image processing. Features Pre-calculus material and basic concepts of descriptive statistics are reviewed in the context of image processing in the spatial domain. Key concepts of linear algebra are reviewed both in the context of fundamental operations with digital images and in the more advanced context of discrete wavelet transforms. Some of the key concepts of probability theory are reviewed in the context of image equalization and histogram matching. The convolution operation is introduced painlessly and naturally in the context of naïve filtering for denoising and is subsequently used for edge detection and image restoration. An accessible elementary introduction to Fourier analysis is provided in the context of image restoration. Discrete wavelet transforms are introduced in the context of image compression, and the readers become more aware of some of the recent developments in applied mathematics. This text helps students of mathematics ease their way into mastering the basics of scientific computer programming. Proceedings of the Second International Conference on Information Management and Machine Intelligence Tata McGraw-Hill Education

Fundamentals of Image, Audio, and Video Processing Using MATLAB® introduces the concepts and principles of media processing and its applications in pattern recognition by adopting a hands-on approach using program implementations. The book covers the tools and techniques for reading, modifying, and writing image, audio, and video files using the data analysis and visualization tool MATLAB®. Key Features: Covers fundamental concepts of image, audio, and video processing Demonstrates the use of MATLAB® on solving problems on media processing Discusses important features of Image Processing Toolbox, Audio System Toolbox, and Computer Vision Toolbox MATLAB® codes are provided as answers to specific problems Illustrates the use of Simulink for audio and video processing Handles processing techniques in both the Spatio-Temporal domain and Frequency domain This is a perfect companion for graduate and post-graduate students studying courses on image processing, speech and language processing, signal processing, video object detection and tracking, and related multimedia technologies, with a focus on practical implementations using programming constructs and skill developments. It will also appeal to researchers in the field of pattern recognition, computer vision and content-based retrieval, and for students of MATLAB® courses dealing with media processing, statistical analysis, and data visualization. Dr. Ranjan Parekh, PhD (Engineering), is Professor at the School of Education Technology, Jadavpur University, Calcutta, India, and is involved with teaching subjects related to Graphics and Multimedia at the post-graduate level. His research interest includes multimedia information

processing, pattern recognition, and computer vision.

'Fundamentals of Image, Audio, and Video Processing Using MATLAB®' and 'Fundamentals of Graphics Using MATLAB®' Institute of Physics Publishing

UP-TO-DATE, TECHNICALLY ACCURATE COVERAGE OF ESSENTIAL TOPICS IN IMAGE AND VIDEO PROCESSING This is the first book to combine image and video processing with a practical MATLAB®-oriented approach in order to demonstrate the most important image and video techniques and algorithms. Utilizing minimal math, the contents are presented in a clear, objective manner, emphasizing and encouraging experimentation. The book has been organized into two parts. Part I: Image Processing begins with an overview of the field, then introduces the fundamental concepts, notation, and terminology associated with image representation and basic image processing operations. Next, it discusses MATLAB® and its Image Processing Toolbox with the start of a series of chapters with hands-on activities and step-by-step tutorials. These chapters cover image acquisition and digitization; arithmetic, logic, and geometric operations; point-based, histogram-based, and neighborhood-based image enhancement techniques; the Fourier Transform and relevant frequency-domain image filtering techniques; image restoration; mathematical morphology; edge detection techniques; image segmentation; image compression and coding; and feature extraction and representation. Part II: Video Processing presents the main concepts and terminology associated with analog video signals and systems, as well as digital video formats and

standards. It then describes the technically involved problem of standards conversion, discusses motion estimation and compensation techniques, shows how video sequences can be filtered, and concludes with an example of a solution to object detection and tracking in video sequences using MATLAB®. Extra features of this book include: More than 30 MATLAB® tutorials, which consist of step-by-step guides to exploring image and video processing techniques using MATLAB®. Chapters supported by figures, examples, illustrative problems, and exercises Useful websites and an extensive list of bibliographical references This accessible text is ideal for upper-level undergraduate and graduate students in digital image and video processing courses, as well as for engineers, researchers, software developers, practitioners, and anyone who wishes to learn about these increasingly popular topics on their own.

A Course on Digital Image

Processing with MATLAB CRC Press Solutions to problems in the field of digital image processing generally require extensive experimental work involving software simulation and testing with large sets of sample images. Although algorithm development typically is based on theoretical underpinnings, the actual implementation of these algorithms almost always requires parameter estimation and, frequently, algorithm revision and comparison of candidate solutions. Thus, selection of a flexible, comprehensive, and well-documented software development environment is a key factor that has important implications in the cost, development time, and portability of image processing solutions. In spite of its importance,

surprisingly little has been written on this aspect of the field in the form of textbook material dealing with both theoretical principles and software implementation of digital image processing concepts. This book was written for just this purpose. Its main objective is to provide a foundation for implementing image processing algorithms using modern software tools. A complementary objective was to prepare a book that is self-contained and easily readable by individuals with a basic background in digital image processing, mathematical analysis, and computer programming, all at a level typical of that found in a junior/senior curriculum in a technical discipline. Rudimentary knowledge of MATLAB also is desirable. To achieve these objectives, we felt that two key ingredients were needed. The first was to select image processing material that is representative of material covered in a formal course of instruction in this field. The second was to select software tools that are well supported and documented, and which have a wide range of applications in the "real" world. To meet the first objective, most of the theoretical concepts in the following chapters were selected from *Digital Image Processing* by Gonzalez and Woods, which has been the choice introductory textbook used by educators all over the world for over two decades. The software tools selected are from the MATLAB Image Processing Toolbox (IPT), which similarly occupies a position of eminence in both education and industrial applications. A basic strategy followed in the preparation of the book was to provide a seamless integration of well-established theoretical concepts and their implementation using state-of-the-art software tools. The book is

organized along the same lines as Digital Image Processing. In this way, the reader has easy access to a more detailed treatment of all the image processing concepts discussed here, as well as an up-to-date set of references for further reading. Following this approach made it possible to present theoretical material in a succinct manner and thus we were able to maintain a focus on the software implementation aspects of image processing problem solutions. Because it works in the MATLAB computing environment, the Image Processing Toolbox offers some significant advantages, not only in the breadth of its computational tools, but also because it is supported under most operating systems in use today. A unique feature of this book is its emphasis on showing how to develop new code to enhance existing MATLAB and IPT functionality. This is an important feature in an area such as image processing, which, as noted earlier, is characterized by the need for extensive algorithm development and experimental work. After an introduction to the fundamentals of MATLAB functions and programming, the book proceeds to address the mainstream areas of image processing. The major areas covered include intensity transformations, linear and nonlinear spatial filtering, filtering in the frequency domain, image restoration and registration, color image processing, wavelets, image data compression, morphological image processing, image segmentation, region and boundary representation and description, and object recognition. This material is complemented by numerous illustrations of how to solve image processing problems using MATLAB and IPT functions. In cases where a function did not exist, a new function was written and

documented as part of the instructional focus of the book. Over 60 new functions are included in the following chapters. These functions increase the scope of IPT by approximately 35 percent and also serve the important purpose of further illustrating how to implement new image processing software solutions. The material is presented in textbook format, not as a software manual. Although the book is self-contained, we have established a companion Web site (see Section 1.5) designed to provide support in a number of areas. For students following a formal course of study or individuals embarked on a program of self study, the site contains tutorials and reviews on background material, as well as projects and image databases, including all images in the book. For instructors, the site contains classroom presentation materials that include PowerPoint slides of all the images and graphics used in the book. Individuals already familiar with image processing and IPT fundamentals will find the site a useful place for up-to-date references, new implementation techniques, and a host of other support material not easily found elsewhere. All purchasers of the book are eligible to download executable files of all the new functions developed in the text. As is true of most writing efforts of this nature, progress continues after work on the manuscript stops. For this reason, we devoted significant effort to the selection of material that we believe is fundamental, and whose value is likely to remain applicable in a rapidly evolving body of knowledge. We trust that readers of the book will benefit from this effort and thus find the material timely and useful in their work. [Image Analysis](#) John Wiley & Sons
Advancements in digital technology

continue to expand the image science field through the tools and techniques utilized to process two-dimensional images and videos. *Image Processing: Concepts, Methodologies, Tools, and Applications* presents a collection of research on this multidisciplinary field and the operation of multi-dimensional signals with systems that range from simple digital circuits to computers. This reference source is essential for researchers, academics, and students in the computer science, computer vision, and electrical engineering fields.

Biomedical Image Analysis Recipes in MATLAB SIAM

In contrast to classical image analysis methods that employ "crisp" mathematics, fuzzy set techniques provide an elegant foundation and a set of rich methodologies for diverse image-processing tasks. However, a solid understanding of fuzzy processing requires a firm grasp of essential principles and background knowledge. *Fuzzy Image Processing and Applications with MATLAB®* presents the integral science and essential mathematics behind this exciting and dynamic branch of image processing, which is becoming increasingly important to applications in areas such as remote sensing, medical imaging, and video surveillance, to name a few. Many texts cover the use of crisp sets, but this book stands apart by exploring the explosion of interest and significant growth in fuzzy set image processing. The distinguished authors clearly lay out theoretical concepts and applications of fuzzy set theory and their impact on areas such as enhancement, segmentation, filtering, edge detection, content-based image retrieval, pattern recognition, and clustering. They describe all components of fuzzy, detailing preprocessing, threshold

detection, and match-based segmentation. *Minimize Processing Errors Using Dynamic Fuzzy Set Theory* This book serves as a primer on MATLAB and demonstrates how to implement it in fuzzy image processing methods. It illustrates how the code can be used to improve calculations that help prevent or deal with imprecision—whether it is in the grey level of the image, geometry of an object, definition of an object's edges or boundaries, or in knowledge representation, object recognition, or image interpretation. The text addresses these considerations by applying fuzzy set theory to image thresholding, segmentation, edge detection, enhancement, clustering, color retrieval, clustering in pattern recognition, and other image processing operations. Highlighting key ideas, the authors present the experimental results of their own new fuzzy approaches and those suggested by different authors, offering data and insights that will be useful to teachers, scientists, and engineers, among others.

Quaternion and Octonion Color Image Processing with MATLAB

Prentice Hall

As its title suggests, this innovative book has been written for life scientists needing to analyse their data sets, and programmers, wanting a better understanding of the types of experimental images life scientists investigate on a regular basis. Each chapter presents one self-contained biomedical experiment to be analysed. Part I of the book presents its two basic ingredients: essential concepts of image analysis and Matlab. In Part II, algorithms and techniques are shown as series of "recipes" or solved examples that show how specific techniques are applied to a biomedical experiments like Western

Blots, Histology, Scratch Wound Assays and Fluorescence. Each recipe begins with simple techniques that gradually advance in complexity. Part III presents some advanced techniques for the generation of publication quality figures. The book does not assume any computational or mathematical expertise. A practical, clearly-written introduction to biomedical image analysis that provides the tools for life scientists and engineers to use when solving problems in their own laboratories. Presents the basic concepts of MATLAB software and uses it throughout to show how it can execute flexible and powerful image analysis programs tailored to the specific needs of the problem. Within the context of four biomedical cases, it shows algorithms and techniques as series of "recipes", or solved examples that show how a particular technique is applied in a specific experiment. Companion website containing example datasets, MATLAB files and figures from the book.

Fuzzy Image Processing and Applications with MATLAB CRC Press

This book develops the mathematical foundation of modern image processing and low-level computer vision, bridging contemporary mathematics with state-of-the-art methodologies in modern image processing, whilst organizing contemporary literature into a coherent and logical structure. The authors have integrated the diversity of modern image processing approaches by revealing the few common threads that connect them to Fourier and spectral analysis, the machinery that image processing has been traditionally built on. The text is systematic and well organized: the geometric, functional, and atomic structures of images are investigated, before moving to a rigorous

development and analysis of several image processors. The book is comprehensive and integrative, covering the four most powerful classes of mathematical tools in contemporary image analysis and processing while exploring their intrinsic connections and integration. The material is balanced in theory and computation, following a solid theoretical analysis of model building and performance with computational implementation and numerical examples.

The 15th International Conference on Biomedical Engineering PHI

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Describes the deblurring algorithms and techniques collectively known as spectral filtering methods, in which the singular value decomposition, or a similar decomposition with spectral properties, is used to introduce the necessary regularization or filtering in the reconstructed image. The concise MATLAB® implementations described in the book provide a template of techniques that can be used to restore blurred images from many applications. *Image Processing and Machine Learning, Volume 2* CRC Press

Image processing and machine learning are used in conjunction to analyze and understand images. Where image processing is used to pre-process images using techniques such as filtering, segmentation, and feature extraction, machine learning algorithms are used to interpret the processed data through classification, clustering, and object detection. This book serves as a textbook for students and instructors of image processing, covering the theoretical foundations and practical applications of some of the most prevalent image processing methods and approaches. Divided into two

volumes, this first installment explores the fundamental concepts and techniques in image processing, starting with pixel operations and their properties and exploring spatial filtering, edge detection, image segmentation, corner detection, and geometric transformations. It provides a solid foundation for readers interested in understanding the core principles and practical applications of image processing, establishing the essential groundwork necessary for further explorations covered in Volume 2. Written with instructors and students of image processing in mind, this book's intuitive organization also contains appeal for app developers and engineers.

Digital Image Processing and Analysis

John Wiley & Sons

This volume presents the processing of the 15th ICMBE held from 4th to 7th December 2013, Singapore. Biomedical engineering is applied in most aspects of our healthcare ecosystem. From

electronic health records to diagnostic tools to therapeutic, rehabilitative and regenerative treatments, the work of biomedical engineers is evident. Biomedical engineers work at the intersection of engineering, life sciences and healthcare. The engineers would use principles from applied science including mechanical, electrical, chemical and computer engineering together with physical sciences including physics, chemistry and mathematics to apply them to biology and medicine. Applying such concepts to the human body is very much the same concepts that go into building and programming a machine. The goal is to better understand, replace or fix a target system to ultimately improve the quality of healthcare. With this understanding, the conference proceedings offer a single platform for individuals and organizations working in the biomedical engineering related field to gather and network with each other in so doing create the catalyst for future development of biomedical engineering in Asia.

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