
Balagurusamy C Programming Language Basics

Obj Oriented Prog With C++,5e
Basic in c programming
Programming Concepts in C, DS, C++, Java.
C
Programming in C
Mastering C# Database Programming
Data Structures Using C
Object-oriented Programming with C++
UNDERSTANDING POINTERS IN C
The Standard C Library
Using Turbo C++
Let us Java
Let Us C
A First Book of ANSI C
Let Us C
Introduction to Visual Basic Using .NET
Programming in ANSI C
Head First C
Programming in ANSI C
C - In Depth - 2Nd Revised Edition
Teach Yourself C
Fundamentals of Computer Programming with C#
Programming with JAVA - A Primer
Data Structures Through C in Depth
PROGRAMMING IN C LANGUAGE
Programming for Problem Solving | AICTE Prescribed Textbook - English
The Spirit Of C
Programming in ANSI C
C Programming
Programming In Ansi C, 5E
Practical C++ Programming
C# Programming ::
Computing Fundamentals and Programming in C
Programming in Basic
Learn C the Hard Way
Computer Programming with C++
Computer Fundamentals & Programming in C
Programming in ANSI C
C# Network Programming
A Book on C

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Obj Oriented Prog With C++, 5e KHANNA

PUBLISHING HOUSE

On its own, C# simplifies network programming. Combine it with the precise instruction found in C# Network Programming, and you'll find that building network applications is easier and quicker than ever. This book helps newcomers get started with a look at the basics of network programming as they relate to C#, including the language's network classes, the Winsock interface, and DNS resolution. Spend as much time here as you need, then dig into the core topics of the network layer. You'll learn to make sockets connections via TCP and "connectionless" connections via UDP. You'll also discover just how much help C# gives you with some of your toughest chores, such as asynchronous socket programming, multithreading, and multicasting. Network-layer techniques are just a means to an end, of course, and so this book keeps going, providing a

series of detailed application-layer programming examples that show you how to work with real protocols and real network environments to build and implement a variety of applications. Use SNMP to manage network devices, SMTP to communicate with remote mail servers, and HTTP to Web-enable your applications. And use classes native to C# to query and modify Active Directory entries. Rounding it all out is plenty of advanced coverage to push your C# network programming skills to the limit. For example, you'll learn two ways to share application methods across the network: using Web services and remoting. You'll also master the security features intrinsic to C# and .NET--features that stand to benefit all of your programming projects.

Basic in c programming
Addison-Wesley
Professional

The complete spectrum of computing fundamentals starting from abc of computer to internet usage has been well covered in simple and readers loving style, The language used in the book is lucid, is easy to understand, and facilities

easy grasping of concepts, The chapter have been logically arranged in sequence, The book is written in a reader-friendly manner both the students and the teachers, Most of the contents presented in the book are in the form of bullets, organized sequentially. This form of presentation, rather than in a paragraph form, facilities the reader to view, understand and remember the points better, The explanation is supported by diagrams, pictures and images wherever required, Sufficient exercises have been included for practice in addition to the solved examples in every chapter related to C programming, Concepts of pointers, structures, Union and file management have been extensively detailed to help advance learners, Adequate exercises have been given at the end of the every chapter, Pedagogy followed for sequencing the contents on C programming supported by adequate programming examples is likely to help the reader to become proficient very soon, 200 problems on C programming & their solutions, 250 Additional descriptive questions on C

programming.

Programming Concepts in C, DS, C++, Java.

KHANNA BOOK PUBLISHING CO. PVT. LTD.

This edition expands coverage of the C library, updates the Windows programming overview to Windows 95, and adds material pointing towards C++. Schildt also adds some defensive coding to the examples so they will compile as both C and C++ programs

C Ramalingeswara Rao K V

Using real-world examples and a detailed case study, Introduction to Visual Basic Using .NET helps you master VB.NET from the ground up, or rapidly migrate from VB6. The authors introduce the .NET Framework and Visual Studio.NET from the VB developer's perspective, examine VB.NET's basic coding constructs, and thoroughly explore both object-oriented programming and Windows Forms development. Coverage also includes: ADO.NET, threads, collections, delegates, attributes, and much more.

Programming in C John Wiley & Sons

Provides instructions for writing C code to create games and mobile

applications using the new C11 standard.

Mastering C# Database Programming Cambridge University Press

Computer Fundamentals and Programming in C is designed to serve as a textbook for the undergraduate students of engineering, computer science, computer applications, and information technology. The book seeks to provide a thorough overview of all the fundamental concepts related to computer science and programming. It lays down the foundation for all the advanced courses that a student is expected to learn in the following semesters.

Data Structures Using C Onlinegatha

This book provides software professionals with in-depth coverage of the object-oriented paradigm, as well as the technology involved with its implementation. It also covers why object-oriented programming can vastly improve productivity among programmers, and shows how different programming languages support the core of object-oriented concepts.

Object-oriented Programming with C++ Tata McGraw-Hill

Education

"Provides an in-depth explanation of the C and C++ programming languages along with the fundamentals of object oriented programming paradigm"--

UNDERSTANDING

POINTERS IN C Tata

McGraw-Hill Education

Enter a New World of Database Programming C# and ADO.NET facilitate the development of a new generation of database applications, including remote applications that run on the Web. Mastering C# Database

Programming is the resource you need to thrive in this new world. Assuming no prior experience with database programming, this book teaches you every aspect of the craft, from GUI design to server development to middle-tier implementation. If you're familiar with earlier versions of ADO, you'll master the many new features of ADO.NET all the more quickly. You'll also learn the importance of XML within the new .NET paradigm. Coverage includes: Accessing a database using C# and ADO.NET Using SQL to access a database Using Visual Studio .NET to build applications Creating and modifying database tables

Understanding ADO.NET classes Designing, building, and deploying Web applications that access a database Designing, building, and deploying effective Web services Using SQL Server's built-in XML capabilities Working with a database in a disconnected manner Using advanced transaction controls Using Transact-SQL to create stored procedures and functions in a SQL Server database

The Standard C Library OUP India

C++ is a powerful, highly flexible, and adaptable programming language that allows software engineers to organize and process information quickly and effectively. But this high-level language is relatively difficult to master, even if you already know the C programming language. The 2nd edition of *Practical C++ Programming* is a complete introduction to the C++ language for programmers who are learning C++. Reflecting the latest changes to the C++ standard, this 2nd edition takes a useful down-to-earth approach, placing a strong emphasis on how to design clean, elegant code. In short, to-

the-point chapters, all aspects of programming are covered including style, software engineering, programming design, object-oriented design, and debugging. It also covers common mistakes and how to find (and avoid) them. End of chapter exercises help you ensure you've mastered the material. *Practical C++ Programming* thoroughly covers: C++ Syntax Coding standards and style Creation and use of object classes Templates Debugging and optimization Use of the C++ preprocessor File input/output Steve Oualline's clear, easy-going writing style and hands-on approach to learning make *Practical C++ Programming* a nearly painless way to master this complex but powerful programming language. *Using Turbo C++* Tata McGraw-Hill Education The authors provide clear examples and thorough explanations of every feature in the C language. They teach C vis-a-vis the UNIX operating system. A reference and tutorial to the C programming language. Annotation copyrighted by Book News, Inc., Portland, OR

Let us Java Createspace LLC USA

Learn key topics such as language basics, pointers and pointer arithmetic, dynamic memory management, multithreading, and network programming. Learn how to use the compiler, the make tool, and the archiver.

Let Us C Prentice Hall

The language C is often described as a middle-level language that permits programs to be written in much the same style as that of modern high-level languages such as FORTRAN, COBOL, BASIC and PASCAL. In *The Spirit of C* you will know the essentials of this modern language. The book does not expect any programming experience or mathematical expertise from the readers. It provides simple illustrated programs, followed by a list of questions and answers based on text to acquaint the readers with the structure of C language.

A First Book of ANSI C BPB Publications

One of the best-selling programming books available on the market, now fully edited, revised & updated to include a CD-ROM with demos, code compiler, executables and MATLAB examples. C is

still the language of choice in science, engineering, & game programming!

Let Us C McGraw-Hill Professionals

Written by the most well known face of India's IT literacy movement, this book is designed for the first course in C taken by undergraduate students in Computers and Information Technology. The revised edition maintains the lucid flow and continuity which has been the strength of the book.

Introduction to Visual Basic Using .NET Jones & Bartlett Publishers
You Will Learn C! Zed Shaw has crafted the perfect course for the beginning C programmer eager to advance their skills in any language. Follow it and you will learn the many skills early and junior programmers need to succeed—just like the hundreds of thousands of programmers Zed has taught to date! You bring discipline, commitment, persistence, and experience with any programming language; the author supplies everything else. In *Learn C the Hard Way*, you'll learn C by working through 52 brilliantly crafted exercises. Watch Zed Shaw's teaching

video and read the exercise. Type his code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you'll learn what good, modern C programs look like; how to think more effectively about code; and how to find and fix mistakes far more efficiently. Most importantly, you'll master rigorous defensive programming techniques, so you can use any language to create software that protects itself from malicious activity and defects. Through practical projects you'll apply what you learn to build confidence in your new skills. Shaw teaches the key skills you need to start writing excellent C software, including Setting up a C environment Basic syntax and idioms Compilation, make files, and linkers Operators, variables, and data types Program control Arrays and strings Functions, pointers, and structs Memory allocation I/O and files Libraries Data structures, including linked lists, sort, and search Stacks and queues Debugging, defensive coding, and automated testing Fixing stack overflows, illegal memory access, and more

Breaking and hacking your own C code It'll Be Hard at First. But Soon, You'll Just Get It—And That Will Feel Great! This tutorial will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful programming languages. You'll be a C programmer.

Programming in ANSI C Pearson Education

A complete introduction to the C language, this book provides thorough explanations of functions that have been standardized in ANSI C. Covers program looping, decision making, arrays, structures, character strings, pointers, and bit operation and features step-by-step instructions for compiling and writing programs in ANSI C.
Head First C Sapna Book House (P) Ltd.

This book gives a good start and complete introduction for C# Programming for Beginner's. While reading this book it is fun and easy to read it. This book is best suitable for first time C# readers, Covers all fast track topics of C# for all Computer Science students and Professionals. This book is targeted toward those who have little or no programming experience

or who might be picking up C# as a second language. The book has been structured and written with a purpose: to get you productive as quickly as possible. I've used my experiences in writing applications with C# and teaching C# to create a book that I hope cuts through the fluff and teaches you what you need to know. All too often, authors fall into the trap of focusing on the technology rather than on the practical application of the technology. I've worked hard to keep this book focused on teaching you practical skills that you can apply immediately toward a development project. This book is divided into ten Chapters, each of which focuses on a different aspect of developing applications with C#. These parts generally follow the flow of tasks you'll perform as you begin creating your own programs with C#. I recommend that you read them in the order in which they appear. Using C#, this book develops the concepts and theory of Building the Program Logic and Interfaces analysis, Exceptions, Delegates and Events and other important things in a gradual, step-by-step

manner, proceeding from concrete examples to abstract principles. Standish covers a wide range of both traditional and contemporary software engineering topics. This is a handy guide of sorts for any computer science engineering Students, Thinking In C# Programming is a solution bank for various complex problems related to C# and .NET. It can be used as a reference manual by Computer Science Engineering students. This Book also covers all aspects of B.TECH CS, IT, and BCA and MCA, BSC IT. Preview introduced programmers to a new era called functional programming. C# focused on bridging the gap between programming languages and databases. This book covers all the language features from the first version through C# . It also provides you with the essentials of using Visual Studio 2005 to let you enjoy its capabilities and save you time by using features such as IntelliSense. Learning a new programming language can be intimidating. If you've never programmed before, the act of typing seemingly cryptic text to produce

sleek and powerful applications probably seems like a black art, and you might wonder how you'll ever learn everything you need to know. The answer is, of course, one step at a time. The first step to learning a language is the same as that of any other activity: building confidence. Programming is part art and part science. Although it might seem like magic, it's more akin to illusion: After you know how things work a lot of the mysticism goes away, freeing you to focus on the mechanics necessary to produce any given desired result. Chapter 1 (Introduction To C# AND .NET) Chapter 2 (Your First Go at C# Programming) Chapter 3 (C# Data Types)' Chapter 4 (Building the Program Logic) Chapter 5 (Using Classes) Chapter 6 (Function Members) Chapter 7 (Structs, Enums, and Attributes) Chapter 8 (Interfaces) Chapter 9 (Exceptions) Chapter 10 (Delegates and Events)

Programming in ANSI C
Academic Press

This book is written in very simple manner and is very easy to understand. It describes the theory with examples step by step. It contains the

description of writing these steps in programs in very easy and understandable manner. The book gives full understanding of each theoretical topic and easy implementation in programming. This book will help the students in Self-Learning of Data structures and in understanding how these concepts are implemented in programs. This book is useful for any level of students. It covers the syllabus of B.E., B.Tech, DOEACC Society, IGNOU.

C - In Depth - 2Nd Revised Edition John Wiley & Sons

The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics

this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The book does not teach

technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer

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