
Slam Dunk 4

Basketball Buddies

Slam Dunk

Slam Dunk, Vol. 21

Slam Dunk

Full-Color Math Games, Grades K-1

Slam!

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Slam Dunk 4

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Basketball Buddies VIZ Media LLC

"I don't know much about tech, but I do know that these pioneer women are pretty dope. Geek Girl Rising gives a much needed voice to the fearless women paving an important path in the tech world, while forming a lasting sisterhood along the way." - Kelly Ripa Meet the women who aren't asking permission from Silicon Valley to chase their dreams. They are going for it—building cutting-edge tech startups, investing in each other's ventures, crushing male hacker stereotypes, and rallying the next generation of women in tech. With a nod to tech trailblazers like Sheryl Sandberg and Marissa Mayer, Geek Girl Rising introduces

readers to the fearless female founders, technologists, and innovators fighting at a grassroots level for an ownership stake in the revolution that's changing the way we live, work, and connect. Readers will meet Debbie Sterling, inventor of GoldieBlox, the first engineering toy for girls, which topples the notion that only boys can build; peek inside YouTube sensation Michelle Phan's ipsy studios, where she is grooming the next generation of digital video stars while leading her own mega e-commerce beauty business; and tour the headquarters of The Muse, the hottest career site for millennials, and meet its intrepid CEO, Kathryn Minshew, who stared down sexism while raising millions of dollars to fund the company she co-founded. These women are the rebels proving that a female point of view matters in the age of technology and can rock big returns if you have a

big idea and the passion to build it.

Slam Dunk VIZ Media LLC

Three volumes in one! A prestige treatment of Inoue's epic samurai series with bonus content, color pages, storyboard samples and more! Real-life figure Miyamoto Musashi was the most celebrated samurai of all time. The quintessential warrior-philosopher, Musashi authored *A Book of Five Rings*, a classic treatise in the canon of world philosophy and military strategy. But the path to enlightenment is an endless journey, and to get there through violent means--by way of the sword--makes mere survival an even greater challenge. Miyamoto Musashi and Sasaki Kojiro's intertwining paths lead them toward what will be the greatest samurai duel in Japanese history. Sasaki Kojiro heads to Kokura for his new position as sword instructor for the powerful Hosokawa Clan. Meanwhile, Musashi is at a crossroads dealing with the aftermath of single-handedly destroying the mighty Yoshioka clan. After he starts to question his quest to be invincible and his whole reason for existence, will his confidence in himself ever be the same?

Slam Dunk, Vol. 21 Little, Brown Books for Young Readers
Loaded with social activities for the whole school year for primary grades.

Slam Dunk VIZ Media LLC

In "The Politics of Faith," Glover ponders the facts, reason, and morality surrounding such key current issues as the invasion of Iraq, the death penalty, and Saddam Hussein.

Full-Color Math Games, Grades K-1 VIZ Media LLC

Learn statistics by analyzing professional basketball data! In this action-packed book, you'll build your skills in exploratory data

analysis by digging into the fascinating world of NBA games and player stats using the R language. *Statistics Slam Dunk* is an engaging how-to guide for statistical analysis with R. Each chapter contains an end-to-end data science or statistics project delving into NBA data and revealing real-world sporting insights. Written by a former basketball player turned business intelligence and analytics leader, you'll get practical experience tidying, wrangling, exploring, testing, modeling, and otherwise analyzing data with the best and latest R packages and functions. In *Statistics Slam Dunk* you'll develop a toolbox of R programming skills including: Reading and writing data Installing and loading packages Transforming, tidying, and wrangling data Applying best-in-class exploratory data analysis techniques Creating compelling visualizations Developing supervised and unsupervised machine learning algorithms Executing hypothesis tests, including t-tests and chi-square tests for independence Computing expected values, Gini coefficients, z-scores, and other measures If you're looking to switch to R from another language, or trade base R for tidyverse functions, this book is the perfect training coach. Much more than a beginner's guide, it teaches statistics and data science methods that have tons of use cases. And just like in the real world, you'll get no clean pre-packaged data sets in *Statistics Slam Dunk*. You'll take on the challenge of wrangling messy data to drill on the skills that will make you the star player on any data team. Foreword by Thomas W. Miller. About the technology *Statistics Slam Dunk* is a data science manual with a difference. Each chapter is a complete, self-contained statistics or data science project for you to work through—from importing data, to wrangling it, testing it,

visualizing it, and modeling it. Throughout the book, you'll work exclusively with NBA data sets and the R language, applying best-in-class statistics techniques to reveal fun and fascinating truths about the NBA. About the book Is losing basketball games on purpose a rational strategy? Which hustle statistics have an impact on wins and losses? Does spending more on player salaries translate into a winning record? You'll answer all these questions and more. Plus, R's visualization capabilities shine through in the book's 300 plots and charts, including Pareto charts, Sankey diagrams, Cleveland dot plots, and dendrograms. About the reader For readers who know basic statistics. No advanced knowledge of R—or basketball—required. About the author Gary Sutton is a former basketball player who has built and led high-performing business intelligence and analytics organizations across multiple verticals. Table of Contents 1 Getting started 2 Exploring data 3 Segmentation analysis 4 Constrained optimization 5 Regression models 6 More wrangling and visualizing data 7 T-testing and effect size testing 8 Optimal stopping 9 Chi-square testing and more effect size testing 10 Doing more with ggplot2 11 K-means clustering 12 Computing and plotting inequality 13 More with Gini coefficients and Lorenz curves 14 Intermediate and advanced modeling 15 The Lindy effect 16 Randomness versus causality 17 Collective intelligence Slam! Good Year Books

Everyone knows there is a "crisis" in the Catholic Church and in the world around us. Some say it is capitalism gone wild. Others say it is the decay of tradition, family, and objective truth. Still others say it is the rise of radical, reactionary conservatism. Though all may not agree on the nature of the crisis, who doesn't

agree that there is one, and who isn't worried? For Larry Chapp, crisis is always the norm of Christian existence. In a cold, dying world choked by greed, the Gospel calls for radical love and radical living according to the Sermon on the Mount. Using the theology of Hans Urs von Balthasar, Peter Maurin, and Dorothy Day, Chapp argues that the real remedy to the disease of sin is not niceness, not political liberation, not fancy liturgical dress, not technical rigor, but a free decision to live totally and joyfully in Jesus Christ, without compromise. Just as the martyrs chose God over life itself, so each Christian must, in the crucial hour, choose Jesus over all things. Everything hinges on the moment of Christian witness.

Slam Dunk, Vol. 31 Xulon Press

No detailed description available for "No Slam Dunk".

Slam Dunk Sabotage Trafford Publishing

Sixtee-year-old "Slam" Harris is counting on his noteworthy basketball talents to get him out of the inner city and give him a chance to succeed in life, but his coach sees things differently.

Slam Dunk Vol. 3 Perfection Learning

The best-selling series from Eisner-nominated Takehiko Inoue, one of Japan's greatest manga creators. Winning isn't everything in the game of basketball, but who wants to come in second? It takes dedication and discipline to be the best, and the Shohoku High hoops team wants to be just that. They have one last year to make their captain's dream of reaching the finals come true—will they do it? As the boys from Shohoku watch from the sidelines, the much-anticipated game between Ryonan High and Kainan High continues to heat up. Kainan superstar Maki's stellar play helps swing the momentum back in his team's direction,

aided in no small part by a key player from Ryonan getting into foul trouble. However, Captain Akagi and company leave the game early when they receive an alarming bit of news: Coach Anzai has collapsed and is now in the hospital!

Confession of a Catholic Worker VIZ Media LLC

Pictures and basic text introduce such basketball terms as hoop, court, dribble, fast break, foul, and free throw. On board pages.

Cool Basketball Facts St. Martin's Press

The best-selling series from Eisner-nominated Takehiko Inoue, one of Japan's greatest manga creators. Winning isn't everything in the game of basketball, but who wants to come in second? It takes dedication and discipline to be the best, and the Shohoku High hoops team wants to be just that. They have one last year to make their captain's dream of reaching the finals come true—will they do it? With seven minutes left in the second half, Shohoku slowly chips away at Sannoh's large lead thanks to Sakuragi's rebounds. But Sannoh's star player Sawakita isn't going to sit still for that! Faced with an apparently unstoppable opponent, Rukawa and Sakuragi both have to dig deep to understand themselves and their own game, and become the basketball players they were meant to be!

The Politics of Faith Lark Books (NC)

The Toocool series is about me, Toocool, and my amazing adventures with my best mate Spike, my next door neighbour Wong and, of course, Marcy. My name is Toocool, and I'm a legend! The irrepressibly imaginative Toocool attracts readers of all ages and taps into children's love of sport.

Statistics Slam Dunk VIZ Media LLC

"A sure-fire hit with readers who love sports." -Booklist A fast-

paced, heartfelt story for basketball fans that proves being a good teammate remains the most important quality in basketball—and in life, from New York Times bestselling author Mike Lupica. Wes' father always told him that there was only one ball in basketball. That you had to know when to take it yourself and when to give it up, that finding the right balance was key. So at every practice and game, Wes tries his best to be a good basketball player and, above all, a good teammate. As the season kicks off, Wes finds that not everyone on his team has the same idea. All-star player and the Hawks' point guard, Danilo "Dinero" Rey seems determined to hold the spotlight and the ball, even if it means costing his team the game. If the Hawks are going to make it to the playoffs, Wes will need an assist—even if it means his most important one comes off the court. In *No Slam Dunk, #1* New York Times bestseller Mike Lupica demonstrates once again that there is no children's sports novelist today who can match his ability to weave a story of vivid sports action and heartfelt emotion. A touching story about teamwork and family, of selfishness and generosity, *No Slam Dunk* shows that even in the face of adversity, giving your best is the surest way to victory. Praise for Mike Lupica: "Lupica is the greatest sports writer for middle school readers."--VOYA on *True Legend* "Lupica will win a Pulitzer for his sportswriting one day (he should have won it already)."--The New York Times on *Heat*

Social Studies Through the Year Teacher Created Resources

The best-selling series from Eisner-nominated Takehiko Inoue, one of Japan's greatest manga creators. Winning isn't everything in the game of basketball, but who wants to come in second? It takes dedication and discipline to be the best, and the Shohoku

High hoops team wants to be just that. They have one last year to make their captain's dream of reaching the finals come true—will they do it? It's the second half of Shohoku's debut game in the National Championship. Toyotama boasts the top three scorers from the Osaka regionals, and they're bent on nothing less than crushing Shohoku! But Coach Anzai's got a plan: steal the ball, run and score, facing Toyotama's run-and-gun style head on! If Shohoku can't beat Toyotama at their best game, what chance do they have of beating last year's champion Sannoh in the next round?

Year of the Dunk Teacher Created Resources

Basketball themed activities and projects cover math skills relating to whole numbers, decimals, ratios, percents, geometry, fractions, measurements, graphing, data analysis, statistics, and charts.

Slam Dunk, Vol. 29 Simon and Schuster

Young sports fans will discover basketball's most signature moves and celebrations in this action-packed book from Sports Illustrated Kids. Kareem Abdul-Jabbar's skyhook. LeBron James' chalk toss. Steph Curry's pull-up three-pointer. These are some of basketball's most signature moves and celebrations! In this high-interest book, discover the history behind these iconic moves and many more--from the athletes who made them famous to their history within the game. Created in collaboration with Sports Illustrated Kids, Chalk Tosses and No-Look Passes will be a slam dunk with young readers and sports fans alike. Other Books in This Series: Griddy Dances and One-Hand Grabs Jersey Swaps and Ronaldo Chop Rally Caps and Curtain Calls

Slam Dunk, Vol. 24 Capstone

The best-selling series from Eisner-nominated Takehiko Inoue, one of Japan's greatest manga creators. Winning isn't everything in the game of basketball, but who wants to come in second? It takes dedication and discipline to be the best, and the Shohoku High hoops team wants to be just that. They have one last year to make their captain's dream of reaching the finals come true—will they do it? Thanks to an impressive showing during a scrimmage between Shohoku's rookie and veteran players, Coach Anzai decides to give Sakuragi a crack at playing center. And though the game reveals several of Sakuragi's weaknesses, it also highlights just how far his technique has come in a very short amount of time. With but three days until the game against rival school Takezato, Sakuragi is placed on a new and grueling training regimen: he must make 500 shots each and every day!

[Video Game Bible, 1985-2002](#) Simon and Schuster

Eisner-award nominated creator Takehiko Inoue creates a dramatic tale of triumph over adversity. This is the story of three young men whose lives are profoundly changed by their involvement with wheelchair basketball. Critically acclaimed, award-winning manga artist Takehiko Inoue doesn't pull any punches in this stunning portrayal of people struggling with serious life issues. Masterfully combining rich character development with beautifully detailed line art, Inoue, the creator of the mega-hit masterpieces *Slam Dunk* and *Vagabond*, lifts the manga medium to a completely new level of storytelling. A motorcycle accident, bone cancer, a speeding truck crashing into a boy on a stolen bicycle--tragic life-changing events turn the worlds of three young men upside down. These three very different personalities have only one thing in common--their

passion for basketball.

Slam Dunk! Basketball Facts and Stats Macmillan

An Instant #1 New York Times Bestseller! An Instant Indie Bestseller! *An Amazon Best Book of the Year * A B&N Best Book of the Year* A great gift for tiny go-getters and big dreamers, including for back to school! NBA champion and superstar LeBron James pens a slam-dunk picture book inspired by his foundation's I PROMISE program that motivates children everywhere to always #StriveForGreatness. Just a kid from Akron, Ohio, who is dedicated to uplifting youth everywhere, LeBron James knows the key to a better future is to excel in school, do your best, and keep your family close. I Promise is a lively and inspiring picture book that reminds us that tomorrow's success starts with the promises

we make to ourselves and our community today. Featuring James's upbeat, rhyming text and vibrant illustrations perfectly crafted for a diverse audience by #1 New York Times bestselling and Geisel Honor winning artist Nina Mata, this book has the power to inspire all children and families to be their best. Perfect for shared reading in and out of the classroom, I Promise is also a great gift for graduation, birthdays, and other occasions. Plus check out the audiobook, read by LeBron James's mother and I Promise School supporter Gloria James!

Slam Dunk Ignatius Press

Colorful, ready-to use math games [that] encourage young students to practice important math concepts while developing social skills.

Best Sellers - Books :

- [Harry Potter Paperback Box Set \(books 1-7\) By J. K. Rowling](#)
- [The Body Keeps The Score: Brain, Mind, And Body In The Healing Of Trauma](#)
- [Verity](#)
- [It Ends With Us: A Novel \(1\) By Colleen Hoover](#)
- [How To Catch A Leprechaun](#)
- [Fast Like A Girl: A Woman's Guide To Using The Healing Power Of Fasting To Burn Fat, Boost Energy, And Balance Hormones By Dr. Mindy Pelz](#)
- [Baking Yesteryear: The Best Recipes From The 1900s To The 1980s](#)
- [A Letter From Your Teacher: On The First Day Of School](#)
- [Girl In Pieces](#)
- [Tucker By Chadwick Moore](#)