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## CONOR ARIANA

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*Haikyu!!*, Vol. 2 VIZ Media LLC

"Ever since he saw the legendary player known as 'the Little Giant' compete at the national volleyball finals, Shoyo Hinata has been aiming to be the best volleyball player ever! Who says you need to be tall to play volleyball when you can jump higher than anyone else? After losing his first and last volleyball match against Tobio Kageyama, 'the King of the Court,' Shoyo Hinata swears to become his rival after graduating middle school. But what happens when the guy he wants to defeat ends up being his teammate?!", "--Page 4 of cover.

*Haikyu!!*, Vol. 9 Yen Press LLC

"Happiness, Guaranteed..." In the not-too-distant future, money truly can buy happiness, and Hedonics, Inc., is willing to sell it to you. They'll even offer you a money-back guarantee, if you're not "happy" with the product. But with their team of psychologists, life specialists, and self-improvement coaches, they don't have any "unhappy" customers. What happens when a company grows too big, becomes too successful? It wants to guarantee its place in society and its future, and Hedonics is no exception. When your product is happiness, the way you guarantee your success is to pass laws mandating happiness. But when universal happiness is required, does it really matter if you're getting what you want, or happy with what you have? James Gunn has been a professional science fiction writer for more than 60 years, and in 2007, the Science Fiction and Fantasy Writers of America named him a Grand Master.

**Haikyu!!**, Vol. 36 Silent But Deadly

After Karasuno loses all of their practice games against Nekoma, the cracks in Karasuno's teamwork are more apparent than ever! With Inter-High qualifiers looming over them, Hinata, Kageyama and the rest of the team will have to work hard to be able to stand a chance. But with two of the top four schools in their qualifier block, Karasuno's chances look slim. How will they overcome this challenge when just thinking about their second opponent, Date Tech, makes Karasuno's ace, Asahi Azumane,

tremble in fear? -- VIZ Media

*Haikyu!!*, Vol. 13 VIZ Media LLC

The fourth set of the Miyagi Prefecture qualifier round finals is quite the nail-biter! Karasuno's back is against the wall, and there's no room left for error. Their middle blockers continue to give it all they've got as the tense back-and-forth continues, but towards the end of the set, Kageyama starts looking a little off...! With loss looming overhead, can Karasuno pull itself back together and win the game?! -- VIZ Media

*Haikyu!!*: Affirmation VIZ Media LLC

Motivated by their heartbreaking loss to Aoba Johsai, Karasuno now works towards a new goal—the Spring Tournament! The team gears up for a trip to Tokyo for a training camp with some of the top teams in Tokyo, including Nekoma, but there's something they need to do first...pass their finals! Hinata, Kageyama, Nishinoya and Tanaka are all at risk of not being allowed to go.

What are they going to do?! -- VIZ Media

*Haikyu!!*, Vol. 5 VIZ Media LLC

After losing his first and last volleyball match against Tobio Kageyama, "the King of the Court," Shoyo Hinata swears to become his rival after graduating middle school. But what happens when the guy he wants to defeat ends up being his teammate?! -- VIZ Media

**Haikyu!!**: party's over VIZ Media LLC

Karasuno fights their way through the preliminaries and wins, earning them a spot in the October qualifier rounds of the Spring Tournament. Their first opponent is a team of partyers from Johzenji whose motto is "Play hard"! They are a highly unorthodox team that improvises crazy attacks on the fly, leaving Karasuno baffled about how to counter them! -- VIZ Media

*Another*, Vol. 2 (light novel) VIZ Media LLC

When incoming first-year student Taiga Kagami joins the Seirin High basketball team, he meets Tetsuya Kuroko, a mysterious boy who's plain beyond words. But Kagami's in for the shock of his life when he learns that the practically invisible Kuroko was once a member of "the Miracle Generation"—the undefeated legendary team—and he wants Kagami's help taking down each of his old teammates! -- VIZ Media

*Haikyu!!*, Vol. 11 VIZ Media LLC

After having overcome the Iron Wall of Date Tech, it's finally time for Karasuno to have their rematch with Aoba Johsai! Kageyama and Karasuno claimed victory in the practice match, but how will they fare in a real game? Tensions run high when Tohru Oikawa gears up to crush Kageyama once and for all. -- VIZ Media

**Haikyu!!**, Vol. 44 VIZ Media LLC

"Ever since he saw the legendary player known as 'the Little Giant' compete at the national volleyball finals, Shoyo Hinata has been aiming to be the best volleyball player ever! Who says you need to be tall to play volleyball when you can jump higher than anyone else? After losing his first and last volleyball match against Tobio Kageyama, 'the King of the Court,' Shoyo Hinata swears to become his rival after graduating middle school. But what happens when the guy he wants to defeat ends up being his teammate?!", "--Page 4 of cover.

*Haikyu!!*, Vol. 3 Yen Press LLC

The second set of the Miyagi Prefecture qualifier tournament continues as Tsukishima and Nishinoya lead the defense against Shiratorizawa! The game heats up in a tense back-and-forth—both teams refusing to give way to the other. Which team will manage to get a break point and pull away from the stalemate first?! -- VIZ Media

**Kuroko's Basketball**, Vol. 1 VIZ Media LLC

This is a cartoon gift-book aimed at any woman having to come to terms with the trials and tribulations of life after the age of 30.

*Given*, Vol. 4 (Yaoi Manga) VIZ Media LLC

The game with Inarizaki heats up as Saeko Tanaka and her taiko drum crew arrive to cheer on Karasuno! The nation's best setter, Atsumu Miya, has even Nishinoya wincing when he's up to serve, and the Miya twins' version of the Freak Quick puts Hinata and Kageyama's to shame! Does Karasuno have any hope of beating this powerhouse and tournament favorite?! -- VIZ Media

**My Hero Academia**, Vol. 28 Digital Manga, Inc.

Assassination through space and time! For four decades, Golgo 13 has been the world's greatest assassin for hire--sometimes to settle a private score, and sometimes to change history! His real name and nationality are unknown--but his legend is everywhere.

G13 never fails a job, and never sees his clients again--unless they try to betray him! Final Volume! Flagburner 1946: Amidst so many dead in the postwar ruins of Japan, the brutal murder of five members of the same family still has the power to shock--and even more so 29 years later, when the unsolved crime may reveal the origins of Duke Togo! Then, the 2000 U.S. presidential election comes down to a handful of recounted ballots in Florida. But the decisive vote will be cast by a bullet from Golgo 13! Plus, FILE 13 concludes VIZ Media's edition of Golgo 13 with an afterword from the Japanese and American editors of the series! **Haikyu!!** VIZ Media LLC

The long-awaited Dumpster Battle begins! Nekoma, known for its defense, shocks everyone by going with aggressive synchro attacks! Meanwhile, Tsukishima watches blocking master Kuroo effectively curb Karasuno's assault and declares he can't outdo him...at least, not on his own! -- VIZ Media

**Haikyu!!, Vol. 26** VIZ Media LLC

Izuki's performance has Seirin on the comeback trail, but the

team's still losing as they enter the fourth quarter. Koganei's moves give Hyuga the inspirational hint he needs to exact revenge on Mibuchi! But everything changes when Akashi gets serious. Is this the end of the line for Seirin?! -- VIZ Media  
**The Empty Box and Zeroth Maria, Vol. 2 (light novel)** VIZ Media LLC

The training camp kicks off with a bang! Hinata and his teammates train their hearts out in preparation for the practice game against Nekoma, but they'll need to polish their receiving skills if they want to win. After all their hard work, the moment they've all been waiting for finally arrives—the revival of the long-standing rivalry between the Cats and the Crows! And Nekoma's starting setter looks vaguely familiar... -- VIZ Media

**Haikyu!!, Vol. 8** VIZ Media LLC

Shoyo Hinata is out to prove that in volleyball you don't need to be tall to fly! Ever since he saw the legendary player known as "the Little Giant" compete at the national volleyball finals, Shoyo Hinata has been aiming to be the best volleyball player ever! Who says you need to be tall to play volleyball when you can jump

higher than anyone else? Karasuno wins their first match of the Spring Tournament! Hinata goes to watch Fukurodani and Nekoma play their games and runs into the other Little Giant from the All-Japan Youth Camp—Kamomedai High's Korai Hoshiumi! Then the second day of the tournament begins, and the seeded teams join the fray!

**Haikyu!!, Vol. 4** VIZ Media LLC

The practice game with Date Tech continues, and Karasuno clumsily dances around their new techniques in an attempt to break through the Iron Wall. But will any of these techniques work when even the Freak Quick can't? Then, time passes, the new year rolls around and the Spring Tournament begins! -- VIZ Media

**Haikyu!!, Vol. 19** VIZ Media LLC

It's the final set of the Spring Tournament qualifier semifinals, and Aoba Johsai has game point! With their backs against the wall yet again, Karasuno digs deep and throws their greatest efforts into one final rally. Will they be able to take the rally and overcome the Great King?! -- VIZ Media

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