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Network Programming in .NET
HVAC Level 2 Trainee Guide
Beginning EJB 3 Application Development
Killer Game Programming in Java
Pro MySQL
Outline of My Lover
Exam Ref 70-483 Programming in C# (MCSD)
My Father's Wars
The Design and Implementation of the FreeBSD
Operating System
The 48 Laws of Power
Ordinal Methods for Behavioral Data Analysis
Network Security Assessment
A Shortcut Through Time
A SEAL's Seduction
Expert Apache Cassandra Administration
The Colour of Time: A New History of the World,
1850-1960
The Art Of Seduction
Java Network Programming
Java Performance Tuning
Climategate
Sweet Seduction
Pikachu's Global Adventure

Energy, Information, Feedback, Adaptation, and
Self-organization
Developing Games in Java
Vedic Humanism
Writing Effective Use Cases
Heartstream
Winnie the Wac
The Complete Log4j Manual
The Comic Art of War
Intimate Impressions
Advanced Windows Debugging
Land of the Dawn-lit Mountains
How We Test Software at Microsoft
Slaying the Sky Dragon
A Halloween Surprise! (Butterbean's Café)
Oy Oy Oy Gevalt!
Introduction to Software Testing
Java Network Programming and Distributed
Computing
The Devil and Daniel Webster

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ABBEY JORDAN

Network Programming
in .NET Psychology
Press

This book contains
comprehensive, up-to-
date, and authoritative

technical information
on the internal
structure of the
FreeBSD open-source
operating system.
Coverage includes the
capabilities of the
system; how to
effectively and
efficiently interface to
the system; how to

maintain, tune, and configure the operating system; and how to extend and enhance the system. The authors provide a concise overview of FreeBSD's design and implementation. Then, while explaining key design decisions, they detail the concepts, data structures, and algorithms used in implementing the systems facilities. As a result, this book can be used as an operating systems textbook, a practical reference, or an in-depth study of a contemporary, portable, open-source operating system. -- Provided by publisher. *HVAC Level 2 Trainee Guide* "O'Reilly Media, Inc."

The purpose of this book is to provide tools to design and implement network-

orientated applications in .NET. It is also a guide for software designers to choose the best and most efficient way to implement mission critical solutions. The book addresses real-world issues facing professional developers, such as using third-party components as opposed in-house development. It differentiates itself from existing .NET publications because it is aimed at experienced professionals and concentrates on practical, ready-to-use information. The book is written in two languages C# and VB.NET, and covers never-before published information on Telephony in .NET and packet-level

networking. This is the second book in the Digital Press Software Development Series. Coverage of lower level protocols allows implementation of performance-centric applications Demonstrates the feasibility of developing telephony solutions in-house rather than outsourcing Written in VB.NET and C# to assist readers working in either language Coverage of Email, FTP and the WWW allows implementation of applications in all three areas

Beginning EJB 3

Application

Development Pearson Education

In this remarkably illustrative and thoroughly accessible look at one of the most intriguing frontiers in

science and computers, award-winning New York Times writer George Johnson reveals the fascinating world of quantum computing—the holy grail of super computers where the computing power of single atoms is harnessed to create machines capable of almost unimaginable calculations in the blink of an eye. As computer chips continue to shrink in size, scientists anticipate the end of the road: A computer in which each switch is comprised of a single atom. Such a device would operate under a different set of physical laws: The laws of quantum mechanics. Johnson gently leads the curious outsider through the surprisingly simple

ideas needed to understand this dream, discussing the current state of the revolution, and ultimately assessing the awesome power these machines could have to change our world.

Killer Game Programming in Java

Nightboat Books

It may surprise you to learn that Microsoft employs as many software testers as developers. Less surprising is the emphasis the company places on the testing discipline—and its role in managing quality across a diverse, 150+ product portfolio. This book—written by three of Microsoft’s most prominent test professionals—shares the best practices, tools, and systems used by the company’s 9,000-strong corps of

testers. Learn how your colleagues at Microsoft design and manage testing, their approach to training and career development, and what challenges they see ahead. Most important, you’ll get practical insights you can apply for better results in your organization. Discover how to: Design effective tests and run them throughout the product lifecycle Minimize cost and risk with functional tests, and know when to apply structural techniques Measure code complexity to identify bugs and potential maintenance issues Use models to generate test cases, surface unexpected application behavior, and manage risk Know when to employ automated tests,

design them for long-term use, and plug into an automation infrastructure Review the hallmarks of great testers—and the tools they use to run tests, probe systems, and track progress efficiently Explore the challenges of testing services vs. shrink-wrapped software

Pro MySQL New

Riders

Join Butterbean, Dazzle, Poppy, and Cricket for a night of tricks and treats. Boys and girls ages 0 to 3 will love this storybook featuring the characters from Nickelodeon's Butterbean's Café. It's perfect for Halloween-- or any time you're in the mood for a not-too-scary tale! This Nickelodeon read-along contains audio narration.

Outline of My Lover

Pearson

Although the number of commercial Java games is still small compared to those written in C or C++, the market is expanding rapidly. Recent updates to Java make it faster and easier to create powerful gaming applications—particularly Java 3D-is fueling an explosive growth in Java games. Java games like Puzzle Pirates, Chrome, Star Wars Galaxies, Runescape, Alien Flux, Kingdom of Wars, Law and Order II, Roboforge, Tom Clancy's Politika, and scores of others have earned awards and become bestsellers.Java developers new to graphics and game programming, as well

as game developers new to Java 3D, will find *Killer Game Programming in Java* invaluable. This new book is a practical introduction to the latest Java graphics and game programming technologies and techniques. It is the first book to thoroughly cover Java's 3D capabilities for all types of graphics and game development projects. *Killer Game Programming in Java* is a comprehensive guide to everything you need to know to program cool, testosterone-drenched Java games. It will give you reusable techniques to create everything from fast, full-screen action games to multiplayer 3D games. In addition to the most thorough coverage of Java 3D

available, *Killer Game Programming in Java* also clearly details the older, better-known 2D APIs, 3D sprites, animated 3D sprites, first-person shooter programming, sound, fractals, and networked games. *Killer Game Programming in Java* is a must-have for anyone who wants to create adrenaline-fueled games in Java. *Exam Ref 70-483 Programming in C# (MCSD)* Addison-Wesley Professional This book takes the reader through the details of the EJB 3.0 architecture, and shows how EJB can be used to develop powerful, standards-based backend business logic. It offers practical insights into the entire EJB architecture, covering all areas of the EJB 3.0

specification, including its new persistence framework, simplified development model, and other key new features. In addition, it covers upgrade headaches: common issues encountered when migrating from EJB 2.1 to EJB 3.0, highly relevant to existing EJB developers. The book is designed to be the first and only comprehensive beginning or introductory EJB 3 book to market.

My Father's Wars

Simon and Schuster
I just wanted to see you. Before the end. A taut psychological thriller about obsession, fame and betrayal, for fans of Black Mirror. Cat is in love. Always the sensible one, she can't believe that she's

actually dating, not to mention dating a star. But the fandom can't know. They would eat her alive. And first at the buffet would definitely be her best friend, Evie. Amy uses Heartstream, a social media app that allows others to feel your emotions. She broadcasted every moment of her mother's degenerative illness, and her grief following her death. It's the realest, rawest reality TV imaginable. But on the day of Amy's mother's funeral, Amy finds a strange woman in her kitchen. She's rigged herself and the house with explosives - and she's been waiting to talk to Amy for a long time. Who is she? A crazed fan? What does she want? Amy and Cat are about to discover

how far true obsession can go.

The Design and Implementation of the FreeBSD Operating System

Harlequin Treasury-Harlequin

Superromance 90s

Initially developed in Japan by Nintendo as a computer game, Pokémon swept the globe in the late 1990s. Based on a narrative in which a group of children capture, train, and do battle with over a hundred imaginary creatures, Pokémon quickly diversified into an array of popular products including comic books, a TV show, movies, trading cards, stickers, toys, and clothing. Pokémon eventually became the top grossing children's product of all time. Yet the phenomenon fizzled as quickly as it

had ignited. By 2002, the Pokémon craze was mostly over. Pikachu's Global Adventure describes the spectacular, complex, and unpredictable rise and fall of Pokémon in countries around the world. In analyzing the popularity of Pokémon, this innovative volume addresses core debates about the globalization of popular culture and about children's consumption of mass-produced culture. Topics explored include the origins of Pokémon in Japan's valorization of cuteness and traditions of insect collecting and anime; the efforts of Japanese producers and American marketers to localize it for foreign markets by muting its sex, violence, moral

ambiguity, and general feeling of Japanese-ness; debates about children's vulnerability versus agency as consumers; and the contentious question of Pokémon's educational value and place in school. The contributors include teachers as well as scholars from the fields of anthropology, media studies, sociology, and education. Tracking the reception of Pokémon in Japan, the United States, Great Britain, France, and Israel, they emphasize its significance as the first Japanese cultural product to enjoy substantial worldwide success and challenge western dominance in the global production and circulation of cultural goods. Contributors. Anne Allison, Linda-Renée

Bloch, Helen Bromley, Gilles Brougere, David Buckingham, Koichi Iwabuchi, Hirofumi Katsuno, Dafna Lemish, Jeffrey Maret, Julian Sefton-Green, Joseph Tobin, Samuel Tobin, Rebekah Willet, Christine Yano
The 48 Laws of Power
 Stairway Press
 Companion web site available.
Ordinal Methods for Behavioral Data Analysis Createspace Independent Publishing Platform
 Outline of My Lover is a book "full of hard-won, fraught, unsparing emotional truth" (Colm Tóibín). Set on the fringes of a music scene in a Southern college town, a young student driven to flee a troubled adolescence and a well-off, established artist-musician form a

relationship through a pattern of sex and reticence, impacting both their lives and soon shifting expectations. Written "as if telling the truth was a matter of survival" (Andrew O'Hagan), it is a bildungsroman and love story where to separate one from the other becomes impossible.

Network Security Assessment Routledge
Covers offensive technologies by grouping and analyzing them at a higher level--from both an offensive and defensive standpoint--helping you design and deploy networks that are immune to offensive exploits, tools, and scripts. Chapters focus on the components of your network, the different services

yourun, and how they can be attacked. Each chapter concludes with advice to network defenders on how to beat the attacks.

A Shortcut Through Time Springer

Follow this handbook to build, configure, tune, and secure Apache Cassandra databases. Start with the installation of Cassandra and move on to the creation of a single instance, and then a cluster of Cassandra databases. Cassandra is increasingly a key player in many big data environments, and this book shows you how to use Cassandra with Apache Spark, a popular big data processing framework. Also covered are day-to-day topics of importance such as the backup

and recovery of Cassandra databases, using the right compression and compaction strategies, and loading and unloading data. Expert Apache Cassandra Administration provides numerous step-by-step examples starting with the basics of a Cassandra database, and going all the way through backup and recovery, performance optimization, and monitoring and securing the data. The book serves as an authoritative and comprehensive guide to the building and management of simple to complex Cassandra databases. The book: Takes you through building a Cassandra database from installation of the software and creation

of a single database, through to complex clusters and data centers Provides numerous examples of actual commands in a real-life Cassandra environment that show how to confidently configure, manage, troubleshoot, and tune Cassandra databases Shows how to use the Cassandra configuration properties to build a highly stable, available, and secure Cassandra database that always operates at peak efficiency What You'll Learn Install the Cassandra software and create your first database Understand the Cassandra data model, and the internal architecture of a Cassandra database Create your own Cassandra cluster, step-by-step Run a

Cassandra cluster on Docker Work with Apache Spark by connecting to a Cassandra database Deploy Cassandra clusters in your data center, or on Amazon EC2 instances Back up and restore mission-critical Cassandra databases Monitor, troubleshoot, and tune production Cassandra databases, and cut your spending on resources such as memory, servers, and storage Who This Book Is For Database administrators, developers, and architects who are looking for an authoritative and comprehensive single volume for all their Cassandra administration needs. Also for administrators who are tasked with setting up and

maintaining highly reliable and high-performing Cassandra databases. An excellent choice for big data administrators, database administrators, architects, and developers who use Cassandra as their key data store, to support high volume online transactions, or as a decentralized, elastic data store.

A SEAL's Seduction

Bloomsbury Publishing
USA

This unique book offers a comprehensive and integrated introduction to the five fundamental elements of life and society: energy, information, feedback, adaptation, and self-organization. It is divided into two parts. Part I is concerned with energy (definition, history, energy types,

energy sources, environmental impact); thermodynamics (laws, entropy definitions, energy, branches of thermodynamics, entropy interpretations, arrow of time); information (communication and transmission, modulation–demodulation, coding–decoding, information theory, information technology, information science, information systems); feedback control (history, classical methodologies, modern methodologies); adaptation (definition, mechanisms, measurement, complex adaptive systems, complexity, emergence); and self-organization (definitions/opinions, self-organized

criticality, cybernetics, self-organization in complex adaptive systems, examples in nature). In turn, Part II studies the roles, impacts, and applications of the five above-mentioned elements in life and society, namely energy (biochemical energy pathways, energy flows through food chains, evolution of energy resources, energy and economy); information (information in biology, biocomputation, information technology in office automation, power generation/distribution, manufacturing, business, transportation), feedback (temperature, water, sugar and hydrogen ion regulation, autocatalysis, biological modeling,

control of hard/technological and soft/managerial systems), adaptation and self-organization (ecosystems, climate change, stock market, knowledge management, man-made self-organized controllers, traffic lights control).

**Expert Apache
Cassandra
Administration**

Nickelodeon
Step inside a fascinating world of Jews who relate to their Jewishness through the vehicle of punk—from prominent figures in the history of punk to musicians who proudly put their Jewish identity front and center. Why did punk—a subculture and music style characterized by a rejection of established norms—appeal to

Jews? How did Jews who were genuinely struggling with their Jewish identity find ways to express it through punk rock? *Oy Oy Gevalt! Jews and Punk* explores the cultural connections between Jews and punk in music and beyond, documenting how Jews were involved in the punk movement in its origins in the 1970s through the present day. Author Michael Croland begins by broadly defining what the terms "Jewish" and "punk" mean. This introduction is followed by an exploration of the various ways these ostensibly incompatible identities can gel together, addressing topics such as Jewish humor, New York City, the Holocaust,

individualism, "tough Jews," outsider identity, tikkun olam ("healing the world"), and radicalism. The following chapters discuss prominent Jews in punk, punk rock bands that overtly put their Jewishness on display, and punk influences on other types of Jewish music—for example, klezmer and Hasidic simcha (celebration) music. The book also explores ways that Jewish and punk culture intersect beyond music, including documentaries, young adult novels, zines, cooking, and rabbis. [The Colour of Time: A New History of the World, 1850-1960](#) Apress
Prepare for Microsoft Exam 70-483—and help demonstrate your real-

world mastery of programming in C#. Designed for experienced software developers ready to advance their status, Exam Ref focuses on the critical-thinking and decision-making acumen needed for success at the Microsoft Specialist level. Focus on the expertise measured by these objectives:
Manage Program Flow
Create and Use Types
Debug Applications and Implement Security
Implement Data Access
This Microsoft Exam Ref: Organizes its coverage by exam objectives. Features strategic, what-if scenarios to challenge you.
The Art Of Seduction
QOS.ch
This book was written with the belief that ordinal statistical

methods--sometimes discussed under the title of "nonparametric statistics"--deserve much more serious attention as research tools than they have traditionally had. There are three classes of reasons for this: *Many behavioral variables constitute only ordinal scales, not interval measurements that are required for traditional statistics. *Various research issues that are of primary interest in behavioral research are themselves questions about order: Which group scores higher? Is the order on this variable similar to the order on that? *Inferences from ordinal statistics are less subject to distributional peculiarities of the data than are those from traditional

statistics. Taking an innovative approach, this book treats ordinal methods in an integrated way rather than as a compendium of unrelated methods, and emphasizes that the ordinal quantities are highly meaningful in their own right, not just as stand-ins for more traditional correlations or analyses of variance. In fact, since the ordinal statistics have desirable descriptive properties of their own, the book treats them parametrically, rather than nonparametrically. The author discusses how ordinal statistics can be applied in a much wider set of research situations than has usually been thought, and that they can often come closer to answering the

researcher's primary questions than traditional ones can. And he includes some extensions of ordinal methods in order to accomplish that end.

Java Network Programming

McFarland

Which sort of seducer could you be? Siren? Rake? Cold Coquette? Star? Comedian? Charismatic? Or Saint? This book will show you which. Charm, persuasion, the ability to create illusions: these are some of the many dazzling gifts of the Seducer, the compelling figure who is able to manipulate, mislead and give pleasure all at once. When raised to the level of art, seduction, an indirect and subtle form of power, has toppled empires, won elections and enslaved

great minds. In this beautiful, sensually designed book, Greene unearths the two sides of seduction: the characters and the process. Discover who you, or your pursuer, most resembles. Learn, too, the pitfalls of the anti-Seducer. Immerse yourself in the twenty-four manoeuvres and strategies of the seductive process, the ritual by which a seducer gains mastery over their target. Understand how to 'Choose the Right Victim', 'Appear to Be an Object of Desire' and 'Confuse Desire and Reality'. In addition, Greene provides instruction on how to identify victims by type. Each fascinating character and each cunning tactic demonstrates a fundamental truth

about who we are, and the targets we've become - or hope to win over. *The Art of Seduction* is an indispensable primer on the essence of one of history's greatest weapons and the ultimate power trip. From the internationally bestselling author of *The 48 Laws of Power*, *Mastery*, and *The 33 Strategies Of War*.

Java Performance Tuning Vintage

Sweet Seduction by Myrna Mackenzie released on Jul 24, 1981 is available now for purchase.

Climategate "O'Reilly Media, Inc."

A guide to developing network programs covers networking fundamentals as well as TCP and UDP sockets, multicasting protocol, content handlers, servlets, I/O, parsing, Java Mail API, and Java Secure Sockets Extension.

Best Sellers - Books :

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- [Haunting Adeline \(cat And Mouse Duet\) By H. D. Carlton](#)
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- [Killers Of The Flower Moon: The Osage Murders](#)

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- How To Catch A Leprechaun
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